



Soundbank Manual

Software Version 1.5
EN 160307



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Introduction

The Beauty of Firsts

There's something evocative and mysterious about firsts. Normal people will recall their first pet, first crush or their first kiss. That's not us. For us, that warm ethereal feeling comes from our first analog synth. There's something timeless about it. Part of it is its place in history, being the first affordable and accessible analog synthesizer. Part of it is a sonic fingerprint that resonates through over 40 years of live and recorded music. Regardless of the criteria we can only summarize by saying this instrument has made a permanent impression on us, and we're not alone.

A Prolific Past

First made available to the public in 1971, this synth continued to be produced with very little change for over 10 years. Considered the most popular synth ever by some there's no doubt the instrument has led a prolific life, leaving a massive wake in its path; changing perceptions and influencing synthesizer design to this day. With a striking balance of simplicity and sonic range it was one of the first real novice-friendly systems, a factor that surely contributed to its success and also made it a superb tool for teaching the basics of subtractive synthesis.

There's No Quitting You

As firsts often do, this one taught us a great deal. It cultured in us a sensitivity to intuitive design and the importance of great sound regardless of form. In fact we've been speaking about it from a project perspective since we began. We knew that if we were going to do it, it would not only have to sound great but it would need to elicit that same balance of immediate simplicity and sonic reward - a deceptively complex task. As time progressed our vision crystallized; the design was ambitious but it was clear to all of us that this was a project we had to do.

Heart of a Hybrid Monster

One of our specialties is making hybrid instruments. With a hybrid instrument we get the best of both worlds. High fidelity sample-based waveforms produced by real circuits, in real machines give the instrument a pure sound from the start. Then accurately modeled filters and effects are used on the back-end to shape and control the sound, spending precious CPU cycles only where they're needed. For this approach to work you need to build an amazing library of sounds and marry them to a truly advanced DSP engine. This is exactly what we've done for UltraMINI thanks to hundreds of man hours of tedious multi-sampling and the award-winning UVI Engine™.

Two Analog Souls

We started with a beautifully restored 1971 model, sampling every waveform of every oscillator across every key - and we did this for multiple overdrive settings. UltraMini seeps with a thick and immediate analog sound produced with the same 3-oscillator configuration. But we didn't stop there. In 2002 the king of mono synths had a second coming; this version has its own wild character and we figured, what better way to make a Mini ultra than to give you two of them. Taking the new 2011 model, we performed the same comprehensive session creating an identical sample footprint.

Beyond Mini

Oscillators are only half the story—what about the filters? Don't worry, we've got you covered. We've included not one, but two of our aggressive analog-modeled Xpander filters in UltraMINI, giving you unprecedented control and a sound so sweet you'll swear it's analog.

Additional features include amplitude and filter key follow, unrestricted polyphony, mono retrigger, per-oscillator amplitude, stereo, color and drive control, a built in bit crusher, phaser, delay, limiter and our advanced algorithmic reverb—SparkVerb, built-in phraser and arpeggiator assignable per-oscillator, step and LFO modulations and a huge library of expertly crafted presets to explore.



UltraMINI has been designed to give you a rich, authentic sound and an immediate experience. An elegant GUI presents controls in an easy-to-understand layout, grouped for efficient and intuitive operation eliciting the feel of a real Minimoog.

Now lets get started!

What's New in version 1.5

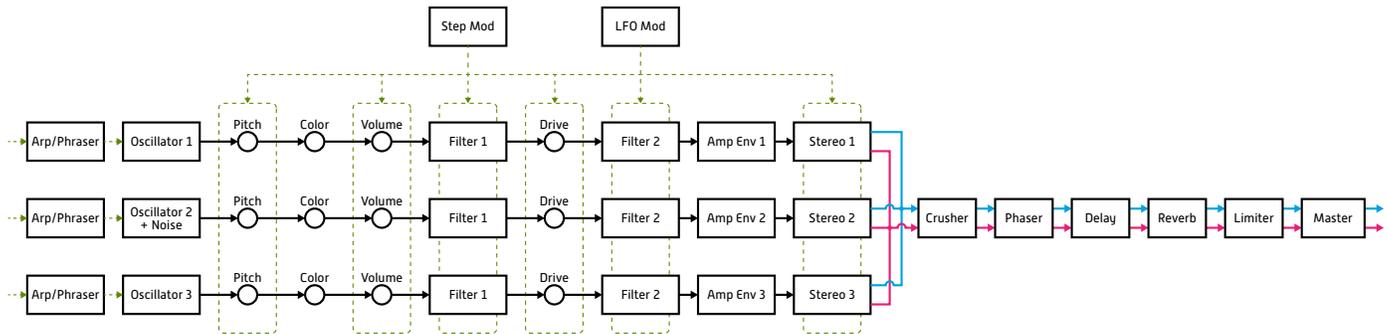
- 200+ Factory presets
- Computer-based Authorization (iLok dongle no longer required)
- Low-CPU Mode (UltraMini LE)

Minimum System Requirements

- Latest version of UVI Workstation or Falcon
- 1.23GB of disk space

For more information on the installation process, please refer to the document: [Soundbank Installation Guide](#)

Signal Flow and Functionality Overview



UltraMINI Signal Flow Diagram

Functionality Overview

UltraMINI is a 3+1 oscillator subtractive mono/poly switchable synthesizer built on the UVI Engine™ and a comprehensive library of sample data from 2 hardware Minimoogs (1971 & 2011).

Each oscillator includes an octave switch, 6 base waveforms and has independent amplitude, drive, color, pan and overdrive controls. Oscillators 2 and 3 have sweepable detune with a range of -7/+7 semitones. A noise oscillator offers pink or white tone. Its signal travels alongside oscillator two, feeding through its amplitude filter.

UltraMINI can run in mono portamento, mono portamento 2, mono retrigger or polyphonic modes. A global pitch control allows for glide effect with independent time and pitch depth settings.

3 amplitude filters provide standard ADSR envelope controls and can be edited individually or globally. A [NO VEL] switch overrides velocity data with a fixed 128 value. A [VEL > ATK] switch overrides the attack parameter with the incoming note velocity.

Xpander filters run in parallel offering low pass, band pass and high pass modes. Each filter is equipped with ADSR envelope controls as well as depth and velocity. Filters can be edited independently or globally and have independent bypass switches. Linear Key Follow is available for both Filter and Amplitude envelopes.

A unique stereo control is available per oscillator. By default you can pan each oscillator signal to any position in the stereo

spectrum. An [ALT] control is available, which when engaged will invert the stereo position with every key press. With [ALT] engaged the [Spread] control is enabled and sets the distance from center (0 being center, 10 being fully panned).

A variety of sound shaping effects are available including the proprietary SparkVerb. Effects run in serial in the following order: bit crusher, phaser, delay, reverb, limiter.

An arpeggiator and a phraser are available, each containing independent bypass per oscillator. The arpeggiator and phraser are exclusive, meaning only one can be engaged at a time. Activating one will deactivate the other if it happens to be engaged. Both offer editable resolution, groove, gate and step length controls for a maximum of 16 steps. The phraser offers live pattern input for fast programming.

Step and LFO modulators offer per oscillator parameter modulation of volume, pan, pitch and drive as well as filter cutoff for both Xpanders. In legato mode the Step modulator gains independent delay, rise and smooth controls and the LFO modulator gains attack, decay and depth controls.

Patches can be saved as multis through UVI Workstation or as programs in Falcon. Additionally if you're working in plug-in mode, patch settings will be automatically saved in your project via your DAW.

Classic and XL Versions

Old and New: A Brief Explanation

Within UltraMINI are two wholly separate instruments, the Classic and XL (pictured here). The Classic sports a natural wood and black metal faceplate while the XL is dressed in a clean white. Each instrument has the same control set; your experience operating one will translate directly to the other. The difference between them lies at the core.

UltraMINI is based on a quite massive sample footprint taken from 2 vintage synths—one from 1971 and the other from 2011. Extreme care was taken to ensure these sets were as near as possible to allow for a consistent and seamless experience. These sample sets serve as the fundamental difference between the two versions of UltraMINI; quite literally they are different instruments.

There are both subtle and distinct sonic differences between the two. To help illustrate this point we've made a generous preset bank available for both versions giving you a straight-forward way to AB a huge range of configurations if you're so inclined.

We hope very much that you enjoy exploring these two synths and that you find ways to apply their particular strengths in your work.



UltraMINI - Classic [1971]



UltraMINI - XL [2011]

Global and Oscillators



Global Controls

- 1 ▶ Master Volume**
Set the master volume for the selected instance of UltraMINI (0-100)
- 2 ▶ Preset Navigator**
Arrow buttons toggle through presets
Click preset name for a list view
- 3 ▶ Page Buttons**
Navigate between the UI pages

Oscillator Controls

- 4 ▶ Range**
Octave per-oscillator [-2/+2oct]
- 5 ▶ Waveform**
Waveform per-oscillator
- 6 ▶ Detune**
Detune per-oscillator [-7/+7 semitones]
- 7 ▶ Volume**
Gain per-oscillator (0-100%)
- 8 ▶ Oscillator Bypass**
Turn oscillators ON/OFF
- 9 ▶ Drive**
Amount of Drive per-oscillator
- 10 ▶ Noise Bypass**
Turn noise generator ON/OFF
- 11 ▶ Noise Volume**
Noise gain (0-100%)
- 12 ▶ Noise Type**
Choose Pink or White noise
- 13 ▶ Overload Switch**
Select amount of overload per-oscillator [none/soft/medium/hard]

Pitch, Color, Filters and Amps



Polyphony

- 1 ► **Mode Switch**
Set global mode: (mono portamento, mono portamento 2, mono retrigger, polyphonic)

Pitch Controls

- 2 ► **Glide**
 - » **Depth**
Set glide pitch depth [-24/+24 semitones]
 - » **Time**
Set glide time [0/10]

Timbre Control

- 3 ► **Color**
Adjust timbre per-oscillator [-24/+24]

Filter Controls

- 4 ► **Filter Bypass**
- 5 ► **Filter Switch**
Edit filter parameters independantly (1/2) or all at once (All)
- 6 ► **Filter**
 - » **Cutoff**
Set filter cutoff [20Hz/20kHz]
 - » **Resonance**
Set filter resonance [0-100%]
 - » **EG Depth**
Set filter depth [-1/+1]
 - » **Velocity**
Set filter velocity [0-100%]
 - » **Key Follow**
Set linear key follow [0-200%] (key position » resonance)
- 7 ► **Filter Envelope**
Attack/decay/sustain/release per filter
- 8 ► **Mode**
Set filter mode [LP/BP/HP]

Amplitude Controls

- 9 ► **No Vel**
Sets note velocity to a fixed value of 128
- 10 ► **Vel > Atk**
Overrides amp envelopes attack value with incoming note velocity
- 11 ► **Key Follow**
Set amp key follow amount [-1/+1] (key position » volume)
- 12 ► **Amp Switch**
Edit amp parameters independantly (1/2/3) or all at once (All)
- 13 ► **Amp Envelope**
Attack/decay/sustain/release per-oscillator

Stereo and Effects



Stereo Controls

- 1 ► Pan**
Set pan per-oscillator [L/C/R]
- 2 ► Alt**
Engage Alt mode —inverts stereo position with each key press
- 3 ► Spread**
Used in Alt mode—sets pan distance from center [0-100%]

Effects

- 4 ► Bit Crusher**
 - » **Bypass Switch**
 - » **Bits**
Set bit depth [1-24bits]
 - » **Frequency**
Set sample rate [2-48kHz]
 - » **Drive**
Set drive amount [0-100%]

- 5 ► Phaser**
 - » **Bypass Switch**
 - » **Sync**
Synchronize phaser to global tempo
 - » **Speed**
Set phaser rate [1/32 - 1/2][0-10Hz]
 - » **Depth**
Set phaser depth [0-100%]
 - » **Feedback**
Set phaser feedback amount [0-100%]

- 6 ► Delay**
 - » **Bypass Switch**
 - » **Mix**
Set mix of dry/wet signal [0-100%]
 - » **Time**
Set delay length [1/16tri - 1/2]
 - » **Feedback**
Set delay feedback amount [0-100%]
 - » **Cutoff**
Set cutoff amount [LP/Off/HP]
 - » **Spread**
Set spread amount [-100%/100%]

- 7 ► SparkVerb**
 - » **Bypass Switch**
 - » **Mix**
Set mix of dry/wet signal [0-100%]
 - » **Size**
Set reverb size [4m/0.4s - 50m/5s]
 - » **Decay**
Set decay time [.5s/50s]
 - » **Lo Decay**
Set low decay multiplier [x0.1/x10]
 - » **Lo Crossover**
Set low crossover f [10Hz/1kHz]
 - » **Hi Decay**
Set hi decay multiplier [x0.1/x10]
 - » **Hi Crossover**
Set hi crossover f [12kHz/20kHz]

- 8 ► Limiter**
 - » **Bypass Switch**
 - » **Mix**
Set limiter wet/dry mix [0-100%]

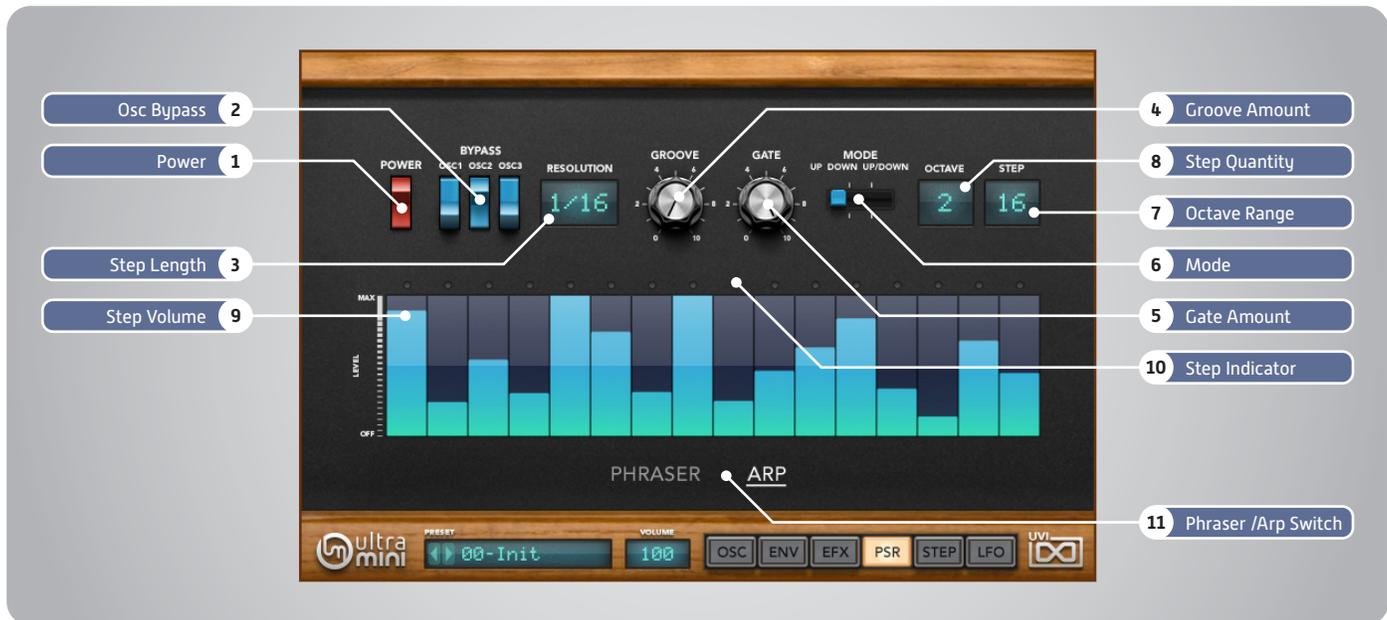
Phraser



Phraser Controls

- | | | |
|--|---|--|
| <p>1 ► Power
ON/OFF switch for the phraser—enabling the phraser while the arpeggiator is on will disengage the arpeggiator</p> <p>2 ► OSC Bypass
Per-oscillator bypass switch</p> <p>3 ► Step Length
Set the step length [1/32 - 1/2]</p> <p>4 ► Groove Amount
Set the groove amount [0-100%]</p> <p>5 ► Gate Amount
Set the gate amount [0-100%]</p> | <p>6 ► Record Note
» Record
Enables phraser record mode—use to quickly program pitch sequences
» Skip Step
Use in record mode to skip a step</p> <p>7 ► Step Quantity
Set the number of steps to be played [1-16]</p> <p>8 ► Step Volume
Set volume per-step</p> <p>9 ► Step Pitch
Set pitch per-step [-48/+48 semitones]</p> | <p>10 ► Step Tie
Set tie per-step</p> <p>11 ► Step Indicator
LED indicator displays current step</p> <p>12 ► Phraser / Arp Switch
Switch between phraser and arpeggiator pages (does not change current mode)</p> |
|--|---|--|

Arpeggiator



Arpeggiator Controls

- | | | |
|---|---|---|
| <p>1 ► Power
ON/OFF switch for the arpeggiator—enabling the arpeggiator while the phraser is on will disengage the phraser</p> <p>2 ► OSC Bypass
Per-oscillator bypass switch</p> <p>3 ► Step Length
Set the step length [1/32 - 1/2]</p> <p>4 ► Groove Amount
Set the groove amount [0-100%]</p> | <p>5 ► Gate Amount
Set the gate amount [0-100%]</p> <p>6 ► Mode
Set the playback mode [Up/Down-Up/Down]</p> <p>7 ► Octave Range
Set the octave range to be played [-6/+6oct]</p> <p>8 ► Step Quantity
Set the number of steps to be played [1-16]</p> | <p>9 ► Step Volume
Set volume per-step</p> <p>10 ► Step Indicator
LED indicator displays current step</p> <p>11 ► Phraser / Arp Switch
Switch between phraser and arpeggiator pages (does not change current mode)</p> |
|---|---|---|

Step Modulator



Step Modulator Controls

1 ▶ Step Level

Set the parameter amount per-step [-1/+1]

2 ▶ Step Quantity

Set the number of steps to be played [1-16]

3 ▶ Step Length

Set the step length [1/32 - 1/2]

4 ▶ Mode

Set the playback mode [Retrigger/No Retrigger/Legato]

5 ▶ Legato Controls

Enabled if mode is set to [Legato]

» Delay

Set the delay amount [0-10 sec]

» Rise

Set the rise amount [0-10 sec]

» Smooth

Set the step interpolation [0-100%]

6 ▶ Filter 1

» Step modulator » filter 1 cutoff [-1/+1]

» Bypass

7 ▶ Filter 2

» Step modulator » filter 2 cutoff [-1/+1]

» Bypass

8 ▶ Volume

» Step modulator » volume [0-100%]

» Bypass per-oscillator

9 ▶ Pan

» Step modulator » pan [0-100%]

» Bypass per-oscillator

10 ▶ Pitch

» Step modulator » pitch [-1/+1]

» Bypass per-oscillator

11 ▶ Drive

» Step modulator » drive [0-100%]

» Bypass per-oscillator

LFO Modulator and Modwheel Controls



LFO Modulator Controls

- 1 ▶ Waveshape**
Set the LFO waveshape
(sine, triangle, square, s&h)
- 2 ▶ Speed**
Set the LFO speed
[Sync: 4x - 1/32][Free: .18Hz - 15Hz]
- 3 ▶ Sync**
Sync the LFO to the global tempo
- 4 ▶ Mode**
Set the playback mode
(Retrigger/No Retrigger/Legato)
- 5 ▶ Legato Controls**
Enabled if mode is set to [Legato]
 - » **Attack**
Set the delay amount (0-10 sec)
 - » **Decay**
Set the rise amount (0-30 sec)
 - » **ED Depth**
Set the smooth amount [-1/+1]
- 6 ▶ Filter 1**
 - » LFO » filter 1 cutoff [-1/+1]
 - » Bypass
- 7 ▶ Filter 2**
 - » LFO » filter 2 cutoff [-1/+1]
 - » Bypass
- 8 ▶ Volume**
 - » LFO » volume (0-100%)
 - » Bypass per-oscillator
- 9 ▶ Pitch**
 - » LFO » pitch [-1/+1]
 - » Bypass per-oscillator
- 10 ▶ Pan**
 - » LFO » pan (0-100%)
 - » Bypass per-oscillator
- 11 ▶ Drive**
 - » LFO » drive (0-100%)
 - » Bypass per-oscillator

Modulation Wheel Controls

- 12 ▶ Filter**
 - » Modwheel » filter 1+2 cutoff [-1/+1]
 - » Bypass
- 13 ▶ Vibrato**
 - » Modwheel » vibrato amount (0-100%)
 - » Bypass
- 14 ▶ Tremolo**
 - » Modwheel » tremolo amount (01-00%)
 - » Bypass

Preset List - Mono

Mono Presets

(Classic and XL)

00 - Init

Arpeggios

ARP - 101 Clean Decay MK
 ARP - 101 Clean Short MK
 ARP - Axial Tracer
 ARP - Bass Reflector MK
 ARP - Circuit Symp One
 ARP - Count Down
 ARP - Crystalizer
 ARP - Engine Starter
 ARP - Inversions
 ARP - Melancolie
 ARP - Popped Stitch
 ARP - Rail Jumper
 ARP - Slow Elephants
 ARP - Speak n Spell CS
 ARP - Spiral
 ARP - Tangerine One
 ARP - Telephony
 ARP - Three Storms
 ARP - Vintage Pincer
 ARP - Warm Panner
 ARP - Z Banana Factory

Bass

BS - 3 Oct Sub Click MK
 BS - 3 Oct Sus MK
 BS - Argentum
 BS - Bloom Tender
 BS - Broken Bass
 BS - Droid Crooner Wheel MK
 BS - Drone Step
 BS - Hard Gristle

BS - Hive Mind
 BS - Hollow Sus MK
 BS - I Am In Charge
 BS - Light Hollow MK
 BS - Mango Wheel
 BS - Melodic MK
 BS - Obee Boo
 BS - Phassty
 BS - Saw Tri MK
 BS - Shinra Generator
 BS - Short Bass CS
 BS - Soft Funk MK
 BS - This is D Mode
 BS - Tracer Wheel
 BS - Ultra Wet
 BS - Very Low
 BS - Video Game Sub
 BS - Z Ball Dad

FX / Sound Design

FX - Broken Lead
 FX - Daisy Grain
 FX - Major Feeling
 FX - Mini Arcade
 FX - Minor Glitch
 FX - OSC Kick CS
 FX - Sonar Scan
 FX - Steam CS
 FX - Subsonic Devastator
 FX - Sweep my Wheel
 FX - Well Know One

Lead / Solo

LD - Big Short Lead
 LD - Cliffs
 LD - Cool Perfection CS
 LD - Dark Choir

LD - Dragon Totem
 LD - Endless Dawn
 LD - Evolead
 LD - Gryphic Solo
 LD - HPF Lead CS
 LD - Hybridation
 LD - Lead Hollow MK
 LD - Leading To Heaven
 LD - Little Cake
 LD - Love Me Funk
 LD - Mini Saw Lead
 LD - Multi Charger
 LD - Nasty Tremowheel
 LD - No Warning
 LD - Phone Lead
 LD - Raw Funk
 LD - Robotik
 LD - Smooth Solo
 LD - So Funky
 LD - Solo Axis
 LD - Synth Hero
 LD - Talking Fat
 LD - The Last Whaal
 LD - Turbo Charged

Monophonic Phraser

PHR - Bass Magnetic
 PHR - DG Havana
 PHR - Electric Pirate
 PHR - Fine AL
 PHR - Finish Him
 PHR - Gullfire
 PHR - Hell Fusion
 PHR - I Am Moustachu
 PHR - Lydian
 PHR - Noisy Bass Line
 PHR - One Again

PHR - Phrase Min7 MK
 PHR - Phraser Crew
 PHR - Rubber Bandit
 PHR - Substructure
 PHR - The Earth Quake
 PHR - WheelLocomotion

Short Sequence

SEQ - Almost 8bit
 SEQ - Cop Porn
 SEQ - Little Mouse
 SEQ - Short Soft
 SEQ - VElectronica
 SEQ - You Vee Hi

Preset List - Poly

Poly Presets

(Classic and XL)

00 - Init

Analog Strings

STR - Big Triple
 STR - Chunky Strings
 STR - Full Phase Strings MK
 STR - Mellow Strings
 STR - Pure Old Analog
 STR - Slow JMJ
 STR - Strings Plain MK
 STR - Strings Slow MK

Bass

BS - Bass The Dog MK
 BS - Comp Attack MK
 BS - Fusion MK
 BS - Jazz in the Box MK
 BS - Warm Attack

Poly Synths

PL - Analog Bells
 PL - Band Pass Stepper MK
 PL - Brabass
 PL - Brass 7th MK
 PL - Brass 12 db MK
 PL - Brass Oct MK
 PL - Chord BP Stab MK
 PL - Cosmic Forces
 PL - Dawn Ascension
 PL - Four Midable
 PL - Future PPG CS

PL - Gryphic Poly
 PL - Old School Game
 PL - Raise to 7th MK
 PL - Relax
 PL - Rendez Vous
 PL - SanzAnalog
 PL - Sequensations
 PL - Simple Funky
 PL - Soft Bright on Wheel
 PL - Sun Titan

Arpeggios

ARP - Alternator
 ARP - Jah Wheel
 ARP - Man On Tropo
 ARP - Nostalgia
 ARP - Space Analog Piano
 ARP - Space Dust MK
 ARP - Sparkle Steps MK
 ARP - Zodiac

Pads

PD - 2nd ENV Trigger MK
 PD - 7th Random MK
 PD - 70s Haunting MK
 PD - Air Tin Teeter
 PD - Arc Drops Move
 PD - Baked Phalanges
 PD - Bell and Dawn
 PD - Dark Wheel Sweep
 PD - Future Passed CS
 PD - Lo Fox
 PD - Male Choir MK
 PD - Rocking Chair
 PD - Silver Ramper
 PD - Step eWHEELution

PD - Sweep Alien Zone
 PD - Wheel Done
 PD - Accumulator

Keyboards Sounds

KB - Analog Dub
 KB - Cat Keys MK
 KB - Church Analog
 KB - Dream Analog Keys
 KB - Lead Chords
 KB - Medievaling
 KB - Mini Wurli
 KB - MKlavinet
 KB - Organ Chapel MK
 KB - Organ Dirty 5th MK
 KB - Organ Perc MK
 KB - Organ Soft 1 MK
 KB - Organ Soft 2 MK
 KB - Perc Keys MK
 KB - Perfect Keys CS
 KB - Pianolution
 KB - Porta Sine
 KB - Pure Beauty Keys
 KB - Sine Keys MK
 KB - Stellar Paradise
 KB - Stepped Keys
 KB - Synth Harpsychord
 KB - Synth Keys
 KB - The Lee Crew

FX / Sound Design

FX - Chrome Throat
 FX - Crazy Melodic
 FX - Destroy Strum
 FX - Fire Mares
 FX - Flutter

FX - Ghosted
 FX - Inside UFOs
 FX - Quino Polygon
 FX - Soft Film Emitter
 FX - Stack em High

Miscellaneous

MSC - Guitar Jazzy MK
 MSC - Nate Bells
 MSC - Space Marimba
 MSC - Step Timelapse
 MSC - The Voice and the Whistle
 MSC - Three Bells
 MSC - Twelve Mellow

Preset List - Xtra 1.5

New Presets

(Classic and XL)

00 - Init

Arpeggios

ARP-Abcess
 ARP-Autolog
 ARP-Bevel Key
 ARP-Chaotic
 ARP-Chiff Grit
 ARP-Chopper
 ARP-Circles
 ARP-Flicksyn
 ARP-LoBit
 ARP-Lock In
 ARP-Meat Bass
 ARP-One
 ARP-Perk Chords
 ARP-Pulse Wah
 ARP-Square Glue
 ARP-Two

Bass

BS-Alive
 BS-Antic
 BS-Bodybass
 BS-Dry Pass
 BS-LoBit
 BS-Mean Sus
 BS-Portabit
 BS-Raw Bass
 BS-Triform
 BS-Velocitize

Effects

FX-Chordmod
 FX-Launch
 FX-Mezmor
 Keyboard Sounds
 KB-Aggro Organ
 KB-Bandit
 KB-Cab Chord
 KB-Ting Vibe

Lead/Solo

LD-Bit Skit
 LD-Biting Slider 1
 LD-Biting Slider 2
 LD-Crunch Keys
 LD-Diver Glide
 LD-Energy Waver
 LD-Finglide
 LD-Fri Jam
 LD-Glass Grinder
 LD-Mean Rise
 LD-Noisy Open
 LD-Open Stack
 LD-Rez AM
 LD-Ring Rez
 LD-Rogue
 LD-Stained
 LD-Vibrofade

Pads

PD-Dampen
 PD-Softback
 PD-Twist Phase

Phraser

PHR-Agent Red
 PHR-Blue Chordline 1
 PHR-Blue Chordline 2
 PHR-Blue Chordline 3
 PHR-Can Opener
 PHR-Chord Mover
 PHR-Creep
 PHR-Crunchy Chip
 PHR-Diver Glide
 PHR-Diver
 PHR-Drive Cycles
 PHR-Drive Max
 PHR-Fastlane
 PHR-Fri Mod
 PHR-Gut Slide
 PHR-Insecticide
 PHR-Jam Slider
 PHR-Joom
 PHR-Little Beasty
 PHR-Lo Aircrisp
 PHR-Power Chord
 PHR-Push
 PHR-Ringer
 PHR-Scream Bubble
 PHR-Slide Pass LP
 PHR-Slide Pass
 PHR-Sub Crispy
 PHR-TriOctane
 PHR-Ups Bass
 PHR-Whalk
 PHR-Whip Squared
 PHR-Wob Fly

Poly Synths

PL-Attacko
 PL-Band Chord
 PL-Bevel Key
 PL-Blue Pluck
 PL-Chord Me
 PL-Fast Ambi
 PL-Melodon
 PL-Red Chord

Short Sequence

SEQ-Alive Auto
 SEQ-Attacko
 SEQ-Bodybass
 SEQ-Gate Hollow
 SEQ-Invert
 SEQ-Rez Fry
 SEQ-Softbit
 STR-Stringmach

Links

UVI

- Home uvi.net/ 
- UVI Portal uvi.net/uvi-portal 
- Soundbank Installation Guide [installing_uvi_soundbanks_en.pdf](#) 
- UVI Workstation User Guide [uviworkstation_user_guide_en.pdf](#) 
- Your Registered Product Serial Numbers and Download Links. uvi.net/my-products 
- FAQ uvi.net/faq 
- Tutorial and Demo Videos youtube.com/ 
- Support uvi.net/contact-support 

iLok

- Home ilok.com/ 
- iLok License Manager ilok.com/ilm.html 
- FAQ ilok.com/supportfaq 



Credits and Thanks

Produced by UVI

Recording / Editing / Sound Design

Damien Vallet
Kevin Guilhaumou
Alain J Etchart
Michael Kastrup
Nathaniel Reeves
Oliver Davis

Scripting & Software

Olivier Tristan
Remy Muller

GUI

Nathaniel Reeves

Documents

Nathaniel Reeves
Kai Tomita

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Michael Kastrup
Manu @ master-wave.com



UVI.NET