



PROGRAM 24

Soundbank Manual

Software Version 1.0

EN 201208

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Table of Contents

Introduction 4

Concept 5

GUI

 Main 6

 Drums 7

 Bass 8

 Organ/String 9

 Accompaniment(s) 10

 FX 11

Presets 12

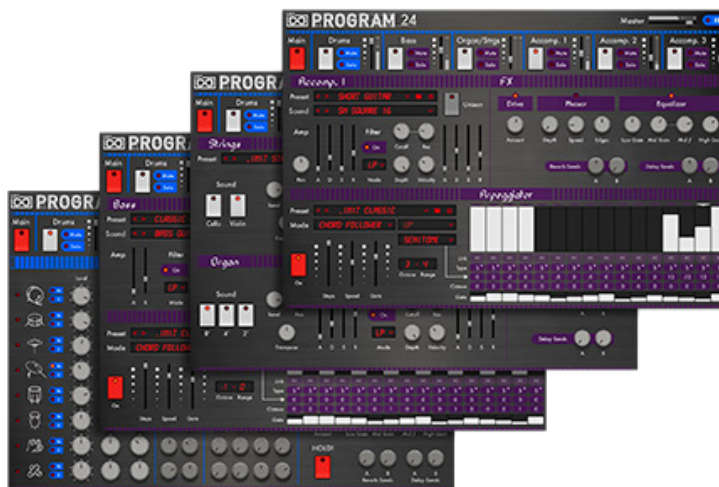
Links 16

Credits and Thanks 17

PROGRAM 24



Introduction



Program 24

Electronic Disco, Synthwave and Beyond

Program 24 brings you the pure sound of '80s Italo Disco inspired by two wild synths nearly lost to time, the Solton Programmer 24 and SM100.

Program 24 delivers sounds and arrangements from a special period of time, and new and unique ones inspired by these machines. We captured every drum sound (and some extras from mythical machines like the DMX, Linn, 808 and more), along with the full range of each analog voice, MIDI drum patterns, classic and chord follower arpeggiators, and discrete preset recall for each sound. Numerous included multi kits, single sound presets, arpeggiators, drums kits and drums MIDI files deliver both pure vintage and all-new sounds and patterns designed by our team, giving you a huge variety of both classic '80s sounds and contemporary patch designs.

For those looking for the complete package the included multi instrument offers a fully-loaded and fully-programmable workstation allowing you to program complete arrangements with your DAW, using all the hardware voices together. For added convenience and sound sculpting potential we've included 2 reverb sends and 2 delay sends that can be fed by any of the drum or instrument voices, along with per-instrument multimode filters, drive, phasor, and EQ. Finally,

2-bus effects including drive, compressor and EQ help you add punch and polish to the mix without leaving the UI.

As well, we've made each of the instrument sections available separately, allowing you to call up only the drums, bass, strings and organs, or accompaniment voices as you need them. Each individual instrument is identical to its multi counterpart, offering the same effect section, sends and presets. A terrific way to focus on sound design, or simply add one or two layers to your production.

A celebration of '80s electronic and disco soul, Program 24 delivers the outstanding sounds of the obscure, delivering a suite of capable instruments perfect for adding some vintage charm to music of any style.

Minimum System Requirements

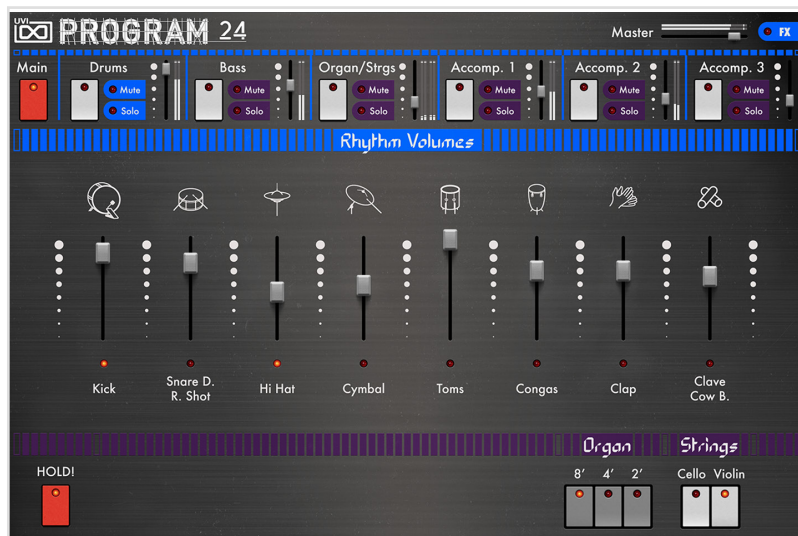
- Latest version of UVI Workstation or Falcon
- 6.45GB of disk space

For more information on the installation process, please refer to the document: [Soundbank Installation Guide](#)

PROGRAM 24



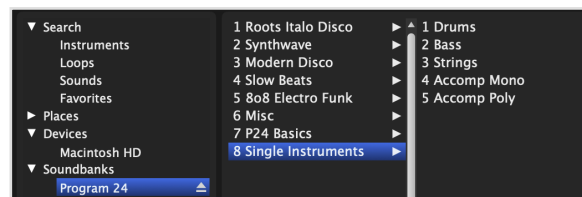
Concept



Program 24 includes 4 individual instrument types:
Drums, Bass, Organ/Strings, Accompaniments

A unified **Multi Instrument** includes all of them, with 3 instances of Accompaniment and a discrete mixer page for a total of 6 customizable sections.

- Preset categories 1-7 are built with the **Multi Instrument**
- Preset category 8 is built with **Individual Instruments**



Drums



Full 8-bit PCM Drum section with a MIDI pattern player, per-voice sends, and bus effects. In addition to sounds from the Programmer 24, vintage sounds of the DMX, Linn Drum, and 808, as well as modern kits sampled from UVI's Drum Designer are provided for diversity.

Bass



Analog synth bass with multimode filter, full programmable sequence arpeggiator with send and bus effects.

Organ/String



Analog string synth with Cello and Violin voices, and analog Organ synth with 8', 4' and 2' voices, all can be engaged simultaneously, each section has a discrete multimode filters and envelope controls. Summed signal used send and bus effects.

Accompaniments 1-3



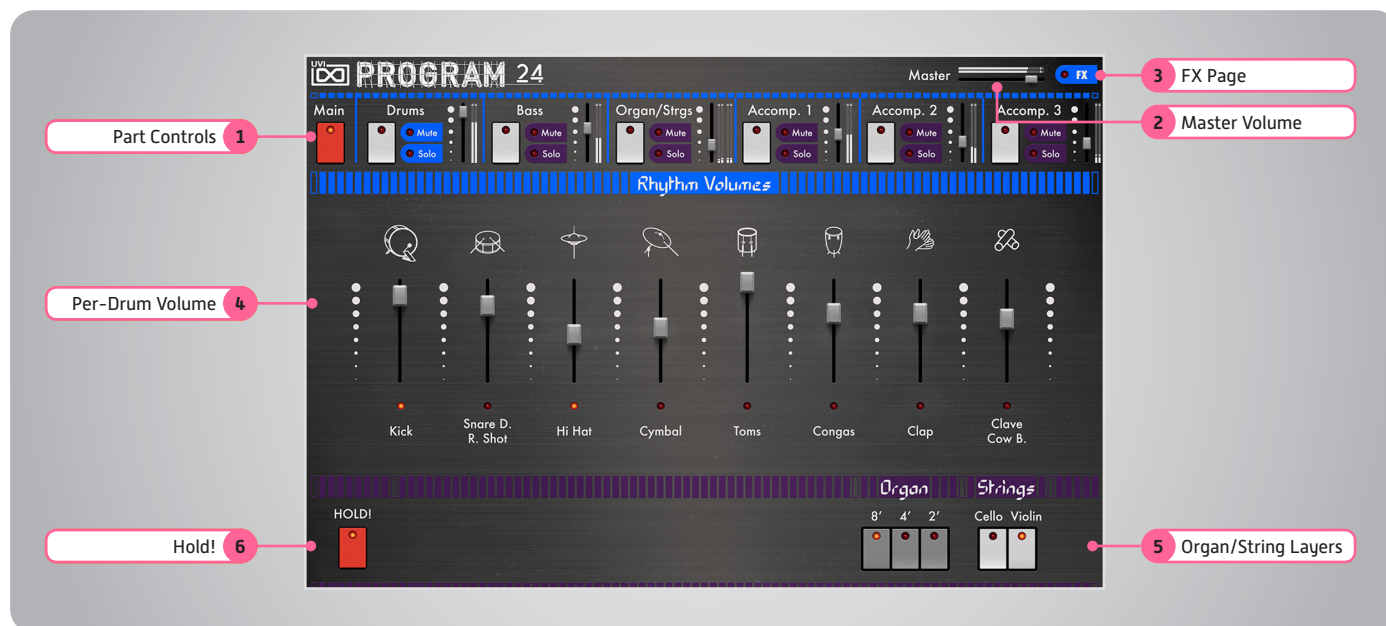
Analog synth voice with multimode filter, full programmable sequence arpeggiator, with send and bus effects.

Main



A simple mixer page to Set the volume of drum parts and toggle the voice layers of Organ/String.

Main Page & Global Controls



1 ► Part Controls

» Part Switch

Click the large button to navigate to each part's editor page

» Mute

» Solo

» Part level w/ VU

2 ► Master Volume

Set the global output level

3 ► FX Page

Switch to the FX page [includes controls for all Send effects and global bus effects]

4 ► Per-Drum Volume

Set the level of each drum element
[LEDs indicate MIDI note events]

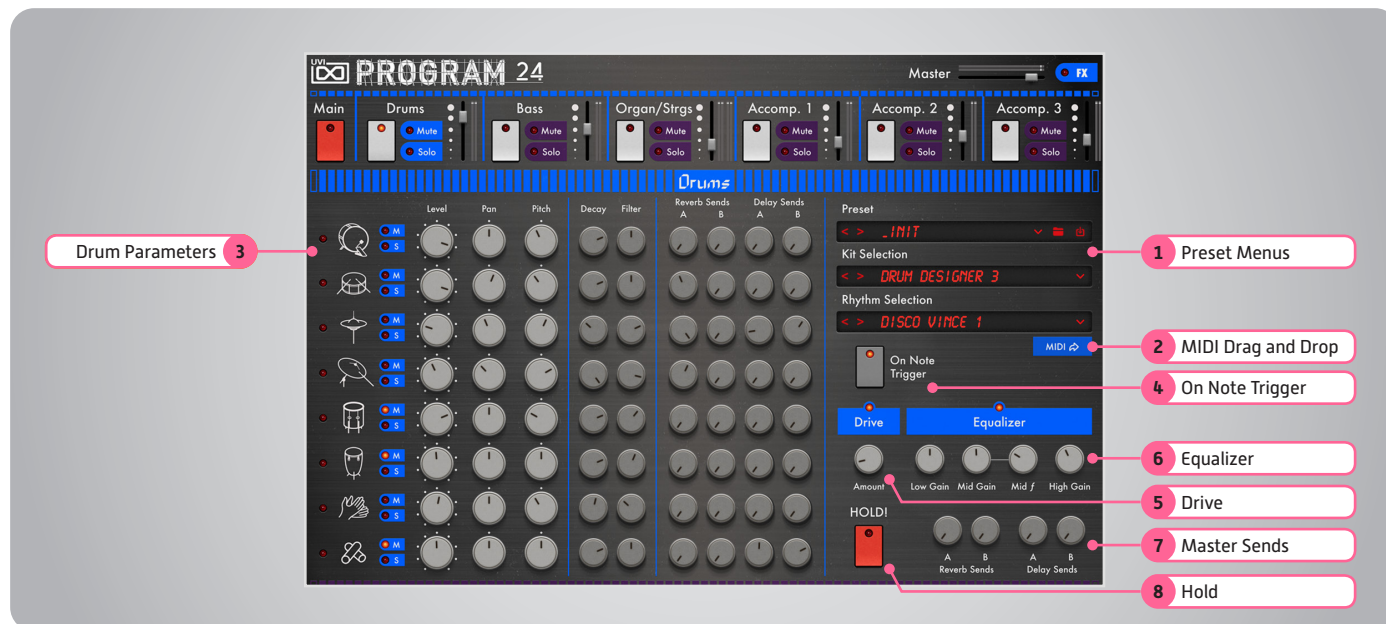
5 ► Organ/String Layers

Toggle the voice layers of the Organ/String instrument

6 ► Hold

Activate Hold! mode to infinitely sustain all notes currently open or subsequently received. Disable to turn off held notes.

Drums



1 ► Preset Menus

'PRESET' changes the global preset for the entire Drum part

'KIT' changes the selected sample set

'RHYTHM' changes the currently loaded MIDI pattern

» **Load** - Click to load a user preset

» **Save** - Click to save the current status of

2 ► MIDI Drag and Drop

Drag the "MIDI" button and drop on your DAW's MIDI/Instrument track, or desktop

3 ► Drum Parameters

Configure each sound with the following parameters:

- » **Mute** - Mute the sound
- » **Solo** - Solo the sound
- » **Level** - Set the level
- » **Pan** - Set the stereo position
- » **Pitch** - Adjust the pitch
- » **Decay** - Set the decay of the element
- » **Filter** - A one knob filter, LEFT = LP, RIGHT = HP, Centered = bypass
- » **Sends** - Send level for Reverb A, Reverb B, Delay A, and Delay B effects (configurable on 'FX' page)

4 ► On Note Trigger

Switch between MIDI pattern and manual triggering. Each element can be played via MIDI note when the switch is disabled:

C1 Kick	C#1 Rim Shot
D1 Snare	D#1 Clap
F1 Tom Low	F#1 Closed Hat
G1 Tom Mid	G#1 Pedal Hat
A#1 Open Hat	B1 Conga 1
C2 Conga 2	C#2 Ride / Crash
D2 Cowbell	D#2 Clave

5 ► Drive

» **Power** - Click the blue label to turn the effect on or off

» **Amount** - Set the drive amount

6 ► Equalizer

» **Power** - Click the blue label to turn the effect on or off

» **Gain - Low/Mid/High** - Set the gain amount of the band

» **Mid f** - Set the Mid band frequency

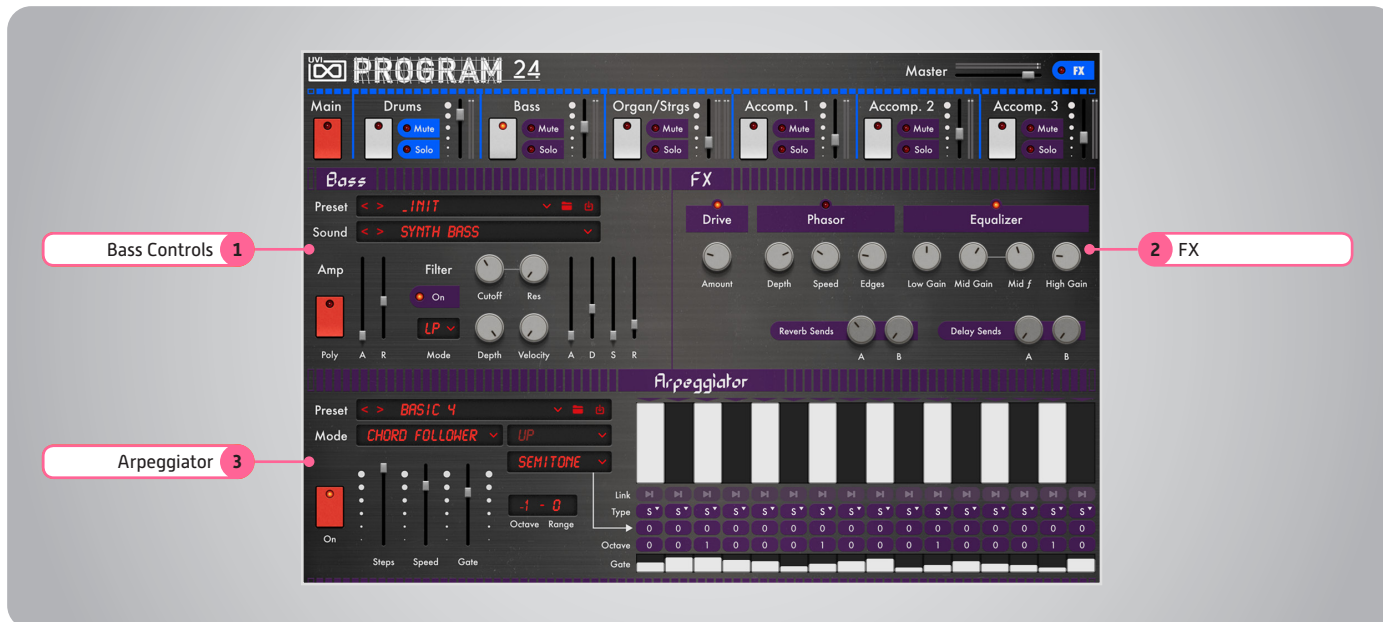
7 ► Master Sends

Set the master send level to the send effects: Reverb A, B, Delay A and B

8 ► Hold!

Activate hold mode to keep playing the MIDI pattern when triggered

Bass



1 ► Bass Controls

- » **Preset** - Select the Bass sound preset by drop-down menu or PREV/NEXT arrows
- » **Load** - Click to load a user preset
- » **Save** - Click to save the current sound settings as a user preset
- » **Sound** - Select the source sound by drop-down menu or PREV/NEXT arrows
- » **Amp**
 - Poly** - Enable polyphonic mode
 - Attack** - Set the attack time
 - Decay** - Set the decay time
- » **Filter**
 - On** - Activate the multimode filter
 - Mode** - Low Pass, Band Pass, or High Pass
 - Cutoff** - Set the cutoff frequency
 - Resonance** - Set the resonance level
 - Depth** - Set the filter envelope depth
 - Velocity** - Set the velocity sensitivity of the filter envelope
 - Attack** - Set the attack time
 - Decay** - Set the decay time
 - Sustain** - Set the sustain level
 - Release** - Set the release time

2 ► FX

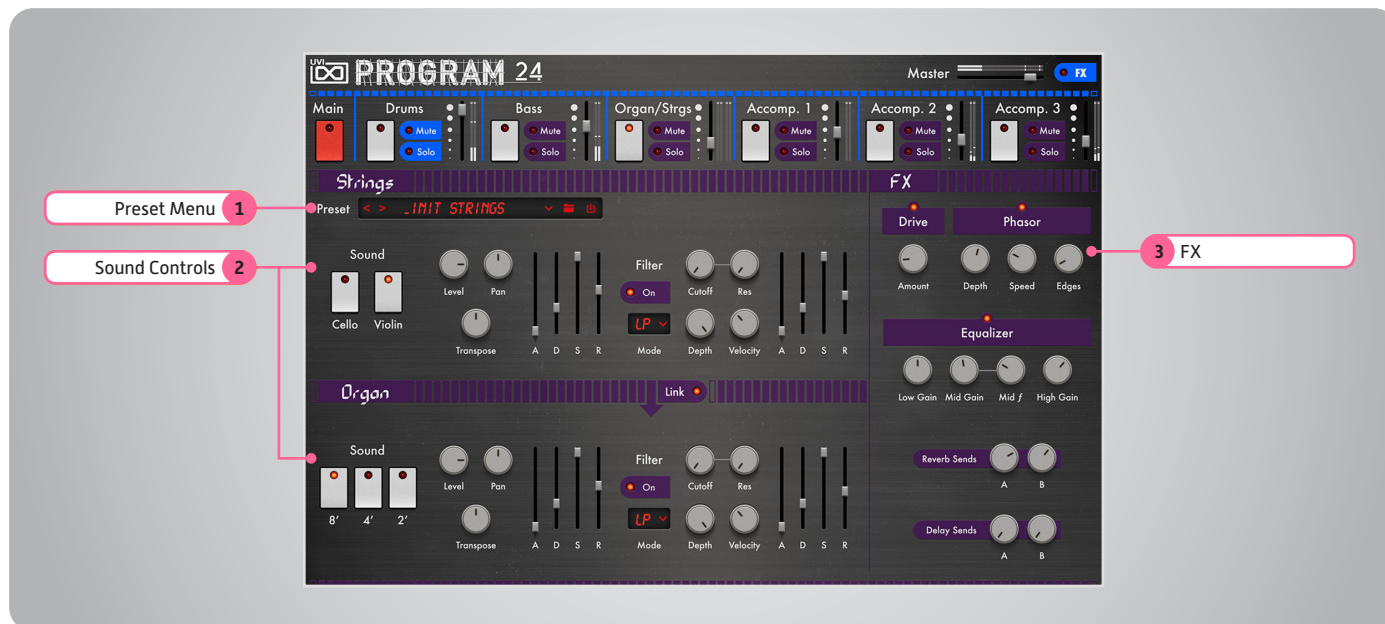
- » **Drive**
 - Power** - Click to turn the effect on/off
 - Amount** - Set the drive amount
- » **Phasor**
 - Power** - Click to turn the effect on/off
 - Depth** - Set the modulation depth
 - Speed** - Set the modulation speed
 - Edges** - Set the feedback level
- » **Equalizer**
 - Power** - Click to turn the effect on/off
 - Gain** - Low/Mid/High - Set the gain amount of the band
 - Mid f** - Set the frequency of the Mid band
- » **Reverb / Delay Sends**
 - Send** - Set the send level to the send effects: Reverb A, B, Delay A, B

3 ► Arpeggiator

- » **Preset** - Select the arpeggio preset by drop-down menu or PREV/NEXT arrows
- » **Load** - Click to load a user preset
- » **Save** - Click to save the current arpeggio settings as a user preset
- » **Mode** - Click to set the arpeggio mode: Chord Follower or Classic mode
- » **Motion** - Click to set the arpeggio motion up, down, or up+down [Classic mode]

- » **Pitch Mode** - Click to set the arpeggio pitch mode: Semitone or Degree (Chord Follower mode)
- Semitones**: shifts the corresponding step according to the selected value
- Degree**: analyzes the current mode (major, minor), and shifts the step pitch according to the target scale degree
- » **Octave Range** - Lock the sequence in a specific octave range in Chord Follower mode. Click and drag to set the value: left = Base Octave, right = Octave Range
- » **On** - Activate the arpeggio
- » **Steps** - Set the number of steps
- » **Speed** - Set the step length
- » **Gate** - Set the global gate amount
- » **Step Editor**
 - Step** - Click-drag to set the velocity
 - Link** - Enable to sustain the previous step
 - Type** - Set the step type (Single or Chord)
 - Pitch** - set the pitch value according to the Pitch Mode
 - Octave** - Set the step octave
 - Gate** - Set the step gate duration

Organ/Strings



1 ► Preset Menu

- » **Preset** - Select the Organ/String sound preset by drop-down menu or PREV/ NEXT arrows
- » **Load** - Click to load a user preset
- » **Save** - Click to save the current sound settings as a user preset

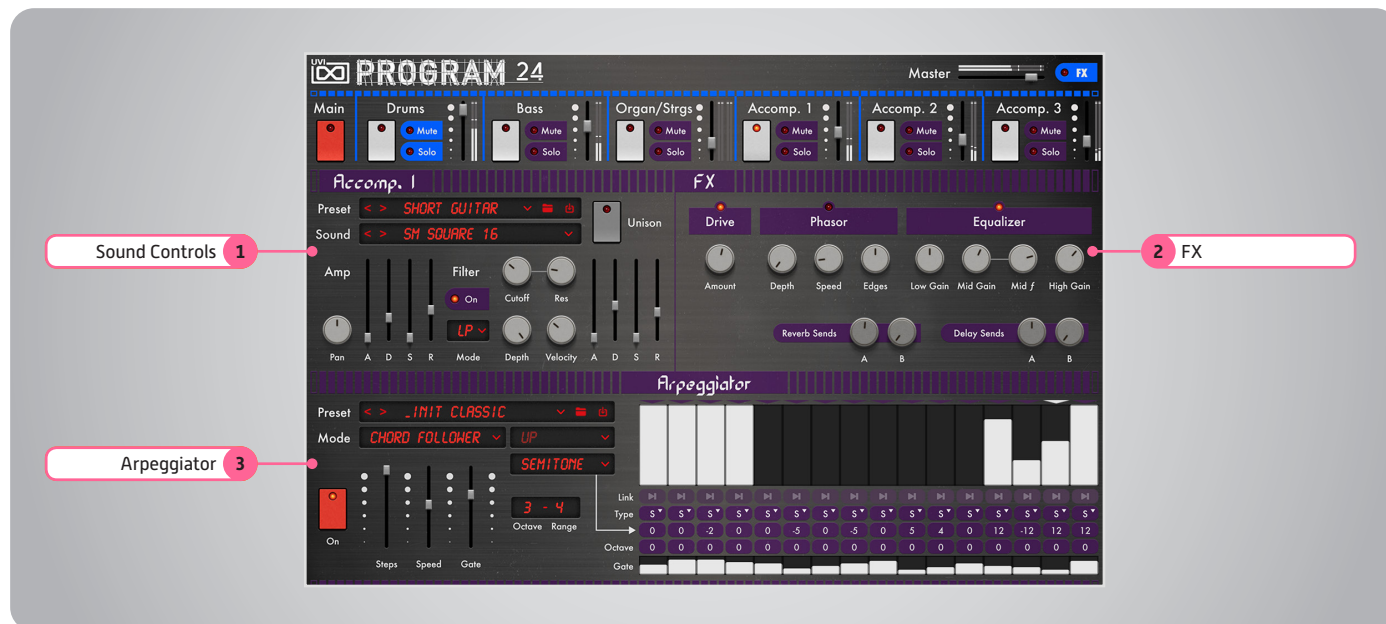
2 ► Sound Controls

- » **Sound** - Toggle the voice layers
- » **Amp** [all voices]
 - Level** - Set the level
 - Pan** - Set the stereo position
 - Transpose** - Set the octave [-/+2]
 - Attack** - Set the attack time
 - Decay** - Set the decay time
 - Sustain** - Set the sustain level
 - Release** - Set the release time
- » **Filter**
 - On** - Activate the multimode filter
 - Mode** - Low Pass, Band Pass, or High Pass
 - Cutoff** - Set the cutoff frequency
 - Resonance** - Set the resonance level
 - Depth** - Set the filter envelope depth
 - Velocity** - Set the velocity sensitivity of the filter envelope
 - Attack** - Set the attack time
 - Decay** - Set the decay time
 - Sustain** - Set the sustain level
 - Release** - Set the release time
- » **Link**
 - Sets all Organ parameters to match the String section, while active all changes made to one section are also applied to the other

3 ► FX

- » **Drive**
 - Power** - Click to turn the effect on/off
 - Amount** - Set the drive amount
- » **Phasor**
 - Power** - Click to turn the effect on/off
 - Depth** - Set the modulation depth
 - Speed** - Set the modulation speed
 - Edges** - Set the feedback level
- » **Equalizer**
 - Power** - Click to turn the effect on/off
 - Gain** - Low/Mid/High - Set the gain amount of the band
 - Mid f** - Set the frequency of the Mid band
- » **Reverb / Delay Sends**
 - Send** - Set the send level to the send effects: Reverb A, B, Delay A, B

Accompaniment(s)



1 ► Sound Controls

- » **Preset** - Select the Bass sound preset by drop down menu or PREV/NEXT arrows
- » **Load** - Click to load a user preset
- » **Save** - Click to save the current sound settings as a user preset
- » **Sound** - Select the source sound by drop down menu or PREV/NEXT arrows
- » **Amp** (all voices)
 - Pan** - Set the stereo position
 - Attack** - Set the attack time
 - Decay** - Set the decay time
 - Sustain** - Set the sustain level
 - Release** - Set the release time
- » **Filter**
 - On** - Activate the multimode filter
 - Mode** - Low Pass, Band Pass, or High Pass
 - Cutoff** - Set the cutoff frequency
 - Resonance** - Set the resonance level
 - Depth** - Set the filter envelope depth
 - Velocity** - Set the velocity sensitivity of the filter envelope
 - Attack** - Set the attack time
 - Decay** - Set the decay time
 - Sustain** - Set the sustain level
 - Release** - Set the release time

2 ► FX

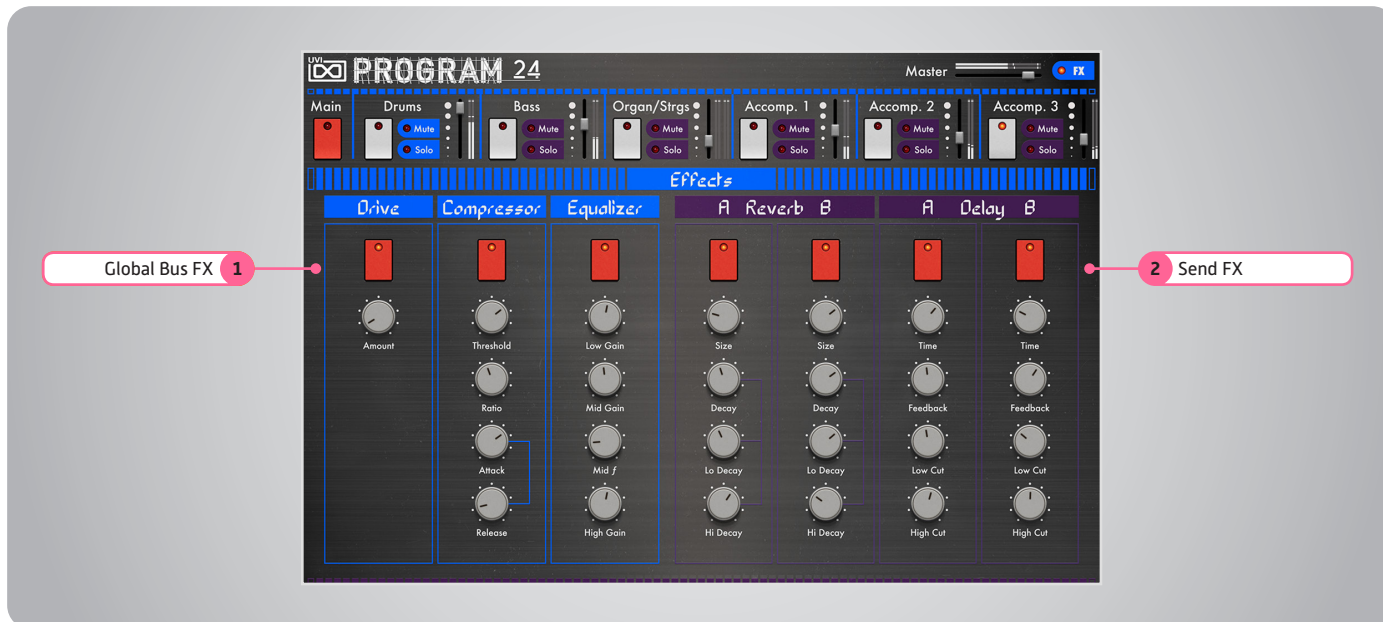
- » **Drive**
 - Power** - Click to turn the effect on/off
 - Amount** - Set the drive amount
- » **Phasor**
 - Power** - Click to turn the effect on/off
 - Depth** - Set the modulation depth
 - Speed** - Set the modulation speed
 - Edges** - Set the feedback level
- » **Equalizer**
 - Power** - Click to turn the effect on/off
 - Gain** - Low/Mid/High - Set the gain amount of the band
 - Mid f** - Set the frequency of the Mid band
- » **Reverb / Delay Sends**
 - Send** - Set the send level to the send effects: Reverb A, B, Delay A, B

3 ► Arpeggiator

- » **Preset** - Select the arpeggio preset by drop-down menu or PREV/NEXT arrows
- » **Load** - Click to load a user preset
- » **Save** - Click to save the current arpeggio settings as a user preset
- » **Mode** - Click to set the arpeggio mode: Chord Follower or Classic mode
- » **Motion** - Click to set the arpeggio motion up, down, or up+down (Classic mode)

- » **Pitch Mode** - Click to set the arpeggio pitch mode: Semitone or Degree (Chord Follower mode)
- Semitones**: shifts the corresponding step according to the selected value
- Degree**: analyzes the current mode (major, minor), and shifts the step pitch according to the target scale degree
- » **Octave Range** - Lock the sequence in a specific octave range in Chord Follower mode. Click and drag to set the value: left = Base Octave, right = Octave Range
- » **On** - Activate the arpeggio
- » **Steps** - Set the number of steps
- » **Speed** - Set the step length
- » **Gate** - Set the global gate amount
- » **Step Editor**
 - Step** - Click-drag to set the velocity
 - Link** - Enable to sustain the previous step
 - Type** - Set the step type (Single or Chord)
 - Pitch** - set the pitch value according to the Pitch Mode
 - Octave** - Set the step octave
 - Gate** - Set the step gate duration

FX



1 ► Global Bus FX

» Drive

On/Off - Click to turn the effect on/off
Amount - Set the drive amount

» Compressor

On/Off - Click to turn the effect on/off
Threshold - Set the level at which compression starts

Ratio - Sets the ratio

Attack - Set the attack time

Release - Set the release time

» Equalizer

On/Off - Click to turn the effect on/off

Gain - Low/Mid/High - Set the gain amount of the band

Mid f - Set the frequency of the Mid band

2 ► Send FX

» Reverb A/B

On/Off - Click to turn the effect on/off

Size - Set the reverb room size

Decay - Set the reverb decay time

Lo/Hi Decay - Multiplies the decay time [-/+] for the low and high frequencies

» Delay A/B

On/Off - Click to turn the effect on/off

Time - Set the delay time

Feedback - Set the delay feedback amount

Lo/High Cut - Set the delay output's

Low-Pass and High-Pass filter frequencies

Presets - Multis

1 Roots Italo Disco

A Grain
Airplanes
Call The Police
Dancing O
Discos Moss
Entropic
Freak Fric
Future Novel
Greta Sensation
Hair Disco
Kaptain EGlow
Lifeforms
Love Power
Lune Cotton
Mad Cars
Mr Vincenzo
Napolitaly
Nikita
Odyssey Co
On My Way
Riviera
Sequelles
Slow Walks
Space Disco
Spy Sea
The Architecte
Tourismo Fou
Triple Floor
Very Talo
X Cluster

2 Synthwave

Adventure
City Drive
Cosinus Wave
Dark Sky
Equinox
Golden Age
Hero Cape
Hypnosia
Marauder
Nightland
OCanada
Phase X
Purple Sun
Radias
Relax Room
Science
Soft Star
Space Arp
Steam Dream
Triplet Drive
Wave Italo

3 Modern Disco

Alp Stairs
Baby House
Berlin Call
Chupa Pills
Dark Space
EuroLines
Eyes On You
Hologram
Italo Techno
Mali Bali
Meeting Room
Minimalism
Minor Chords
New Jack House
Parsec
Program Lost
Roman Fusion
Smirnoff Tech
Smoothouse
Spacewalk
Squares
Ton White
Tribal Pursuit
Vault
Verby Tonio
Video City
XFX Disco
Yeepee
Zombiscotte

4 Slow Beats

Back Eight
DisCorazon
Documentary
Drumachine
Franky Sin
Graphy Tea
GroovAsymov
Modern Retro
Muddy Key
No Drums
Partyshead
Pensil Vanish
Planet Zone
Poly Hat
Smoking
Space Chill
The Wolf
Top Line
Triplet
Ultra Violet
Versus
What Is This
Winter O

5 808 Electro Funk

007
B Plan
Coloring
Confetti
DX Adapted
EightOhEight
Eye See You
House Walk
Juicy Juce
June 808
Kraft Pop
Low Base
Medievalish
Nucleus
Nukem Patrol
Old Game
One Nate
Owl Clav
Phasic
Rolling Chase
Running Drums
Sight Night
Sky Lurker
Sneaky Peaky
Sonic Tales
Stella
Subdued
Tommy Girl
Win Win
Zulu Nation

6 Misc

Blitzkrieg
City Chase
Drive or Not
Drunk Side
Hiatus Song
Ice Ventura
Inter Nate
Key Vine
Klasminor
Leviatan
Lonely
Mad Nate
Molton Punk
One Finger Fuge
Pop Balani
Post Ap
Radia Gogo
Release Me
Rocky Oui
ScarsRith
Signals
Small Byte
Stress Block
Sushi Bass Roll
The Moov
Theo Jasmin
Threephath
Trapvengers
Tribal War
Underwater
Vince Melody
WuGang

7 P24 Basics

Beguine 1
Beguine 2
Blues 1
Blues 2
Boogie 1
Boogie 2
Bossa Nova 1
Bossa Nova 2
Cha Cha 1
Cha Cha 2
Disco 1a
Disco 1b
Disco 1c
Disco 2a
Disco 2b
Disco 2c
Funky 1
Funky 2
Funky 3
Hard Rock 1
Hard Rock 2
Hard Rock 3
Mambo 1a
Mambo 1b
Mambo 2
March 1
March 2
Polka 1
Polka 2
Polka 3
Samba 1
Samba 2
Samba 3
Slow Rock 1
Slow Rock 2
Slow Waltz 1
Slow Waltz 2
Slow Waltz 3
Swing 1
Swing 2
Tango 1a
Tango 1b
Tango 2a
Tango 2b
Western 1
Western 2
Ballad 1
Ballad 2
Beat 1
Beat 2

8 Single Instruments

1 Drums
2 Bass
3 Strings
4 Accom Mono
5 Accom Poly

Presets - Drums

Part Presets

_Init

- 1 - Program 24
- 2 - DMX
- 3 - L-Drum
- 4 - 808
- 5 - D-Track
- 6 - Drum Designer 1
- 7 - Drum Designer 2
- 8 - Drum Designer 3

MIDI Files

Roots Italo-Disco

Easy Talo 1a
Easy Talo 1b
Easy Talo 2a
Easy Talo 2b
Easy Talo 3a
Easy Talo 3b
Giorgio 1a
Giorgio 1b
Giorgio 2
Giorgio 3
Giorgio 4
Hey Clap
ItaLinear a
ItaLinear b
Lion Beat 1
Lion Beat 2
M and Boney a
M and Boney b
More Order 1a
More Order 1b
More Order 2a
More Order 2b
My Desire
Sabrina 1
Sabrina 2
Sabrina 3
Sabrina 4
SummerD 1a
SummerD 1b
SummerD 2a
SummerD 2b
Taffee
Tom Beat 1
Tom Beat 2
Tom Beat 3
Tom Beat 4
Vamp
World
Alienatic
Baby
Chance

Modern Disco

Clap It
Disco Decaled a
Disco Decaled b
DiscoSimple
Future Floor 1
Future Floor 2
Future Floor 3
Italo Daft 1a
Italo Daft 1b
Italo Daft 2b
Italo Daft 3a
Italo Daft 3b
Jump Me Up 1
Jump Me Up 2
Jump Me Up 3
Jump Me Up 4
Modern Floor 1a
Modern Floor 1b
Modern Floor 2a
Pop Rolls 1
Pop Rolls 2
Pop Rolls 3
Rolled Jam a
Rolled Jam b
Straight 1
Straight 2
Straight 3
Straight 4
Switch Clap
Switch Mod 1
Switch Mod 2
Tom Clap
Tribal Sun
Tribalism 1a
Tribalism 1b
Tribalism 2a
Tribalism 2b
Afro Disco 1a
Afro Disco 1b
Afro Disco 2a
Afro Disco 2b
Afro Disco 3a
Afro Disco 3b

More Disco

Busy 1b
Busy 2b
Disco Chic 1a
Disco Chic 1b
Disco Chic 2a
Disco Chic 2b
Disco Chic 3a
Disco Chic 3b
Disco Funk 1a
Disco Funk 1b
Disco Funk 2a
Disco Funk 2b
Disco Funk 3a
Disco Funk 3b
Disco Vince 1
Disco Vince 2
Disco Vince 3
Discoto 1a
Discoto 1b
Discoto 2a
Discoto 2b
Electro Funk a
Electro Funk b
Funk Electric 1
Funk Electric 2
Hard Breaker 1
Hard Breaker 2
Pop Disco 1a
Pop Disco 1b
Pop Disco 2a
Pop Disco 2b
Pop Disco 3a
Pop Disco 3b
Pop Disco 4a
Pop Disco 4b
Pop Disco 5a
Pop Disco 5b
Swing Ken
Xtra Fill 1
Breaky Down 1
Breaky Down 2
Breaky Down 3

Slow Beats

Hip Hop 1a
Hip Hop 1b
Hip Hop 2a
Hip Hop 2b
Hip Hop 3a
Hip Hop 3b
Slow Disco 1a
Slow Disco 1b
Tripleto 1a
Tripleto 1b
Tripleto 2a
Tripleto 2b
Tripleto 3
Tripleto 4
Tripleto 5
Breakbeat 1a
Breakbeat 1b
Breakbeat 2a
Breakbeat 2b
Breakbeat 3a
Breakbeat 3b
Breakbeat 4a
Breakbeat 4b

P24 Basics

Ballad
Beat
Beguine
Blues
Boogie
Bossa Nova
Cha Cha
Disco 1
Disco 2
Funky
Hard Rock
Mambo
March
Polka
Samba
Slow Rock
Slow Waltz
Swing
Tango 1
Tango 2
Western

Toolkits

Kick 1
Kick 2
Kick 3
Kick Hats 1
Kick Hats 2
Kick Hats 3
Kick Perc 1
Kick Perc 2
Kick Perc 3
Kick Snare 1
Kick Snare 2
Kick Snare 3
Kick Snare Hats 1
Kick Snare Hats 2
Kick Snare Hats 3
Kick Snare Perc 1
Kick Snare Perc 2
Kick Snare Perc 3
Snare 1
Snare 2
Snare 3
Snare Hats 1
Snare Hats 2
Snare Hats 3
Full Hats 1
Full Hats 2
Full Hats 3
Full 1
Full 2
Full 3

Presets - Bass, Organ/String, Accompaniments

Bass

Part Presets

_Init
Basic Phase
Double Sub
Electro Rez
Filter Vel
Iconic TX
Modern Punch
Pluck Soft
Pluck Talk
Raw Saw
Square Dirty
Square Face 1
Square Face 2
Synth Muted
Vel Rez
Xtra BP Bass
Xtra Drive
Xtra Poly Delay

Sound

P24

Bass Guitar
Double Bass
Synth Bass
Tuba

Misc

Funk Slap
Iconic Bass
Open Filter
Typicanalog
TX Bass
Low Sweel
Classic BasSX
Big Botte

SM100

Analog Bass
ClaviBass
Funky Bass
Pluck Bass 1
Pluck Bass 2
Polytalo Bass
SM Bass Bright
SM Bass Dark

SM100 Waveforms

SM Square 16
SM Wide Pulse 16
SM Pulse 16
SM Saw 16

Organ/String

Part Presets

_Init Organ
_Init Strings
Basic Phaser
Bi Spectral
Full Panned
High Strings
Last Of Us
Like A Bell
Mellow Coton
Mix Brass Strings
Organic
Pad Angel
Pad Release Keys
Soft Choirs
Space Tacato
Stack 24
Strings Crispy
Sweep Delay
Synth Orchestra
XFX Brass

Accompaniments

Part Presets

_Init
Brassy Basic
Brassy Chorus
Brassy Mellow
Cheezy Piano Basic
Cheezy Piano Chorus
Funky Vibrato
Guitar Drive Phase
Pad Chorus
Phase Clavinet
Pluck Drive Chorus
Pluck Phaser
Polysynth Chorus
Pop Corn 1
Pop Corn 2
Synth Bells
Synth Mallet Basic
Synth Mallet Chorus
Vocal Pad
Waveform Chorused
Waveform Filter Short

Sound

Brassy

Strings Brass
Synth Horns 1
Synth Horns 2
Synth Sax Bright
Synth Sax Dark
Tromb Horn
Trump Horn
Wha Brass
Synth Brass 1
Synth Brass 2

Keys

SM Keys Bright
SM Keys Dark
Wurllysh 1
Wurllysh 2
Analog Piano 1
Analog Piano 2
Analog Piano 3
Clavinet
Harpsichord

Organish

Clarinet
Flute
Space Church 1
Space Church 2
Accordeon
Bandoneon

Pluck

Harp Bright
Harp Dark
Metal Bells
Polytalo Synth
SM Pluck 1
SM Pluck 2
Synth Mallet 1
Synth Mallet 2
Analog Pluck
Celesta Bright
Celesta Dark
Fretted Like
Funky Basic
Funky Vibrato
Guitar Jazz
Guitar Vibrato

Slow Env

Synth Choir 1
Synth Choir 2
TV Strings
Violin Solo
Basic Pad
Detuned Strings
Smooth Sweep
Solina
SweepM100

Waveforms

SM Square 4
SM Square 8
SM Square 16
SM Wide Pulse 4
SM Wide Pulse 8
SM Wide Pulse 16
SM Pulse 4
SM Pulse 8
SM Pulse 16
SM Saw 4
SM Saw 8
SM Saw 1

Presets - Arpeggiator

_Init Classic
_Init Chord Follower

Custom Bass

Basic 1
Basic 2
Basic 3
Basic 4
Basic 5
Classic Line 1
Classic Line 2
Classic Line 3
Classic Line 4
Classic Line 5
Classic Line 6
Classic Line 7
Classic Line 8
Classic Line 9
Dynamic 1
Dynamic 2
Dynamic 3
Dynamic 4
Dynamic 5
Dynamic 6
Dynamic 7
Dynamic 8
Funky Larsen
Long Notes
Low Danger 1
Low Danger 2
Pattern 1
Pattern 2
Pattern 3
Pattern 4
Pattern 5
Plastic
Pop Seq 1
Pop Seq 2
Pop Seq 3
Raw Line
Roll End
Semitone War
Sequence 1
Sequence 2
Sequence 3
Sequence 4
Sequence 5
Sequence 6
Shake It Babe
Slow Pattern
Xtra Line 1
Xtra Line 2
Xtra Line 3
Xtra Line 4
Xtra Line 5
Xtra Line 6
Xtra Line 7
Xtra Line 8
Xtra Line 9

Custom Chords

Basic Chord
Cheezy Chord 1
Cheezy Chord 2
Chips Challenge 1
Chips Challenge 2
Groovy Chords 1
Groovy Chords 2
Groovy Chords 3
Groovy Chords 4
Groovy Chords 5
Jazz Fusion 1
Jazz Fusion 2
Jazz Fusion 3
Jazz Fusion 4
Octave and Chords
Planet Patrol 1
Planet Patrol 2
Play Two Keys
Strange
Vintage House 1
Vintage House 2
Xtra Bass Chord 1
Xtra Bass Chord 2
Xtra Bass Chord 3

Custom Melodic









Cocotte 1
Cocotte 2
Hypnotic
Melohips
Bronsky Seq
Classic Hook 1
Classic Hook 2

Pure Arpeggios

Hybridation 1
Hybridation 2
Hybridation 3
Hybridation 4
Roll Arp
Simple Arp 1
Simple Arp 2
Simple Arp 3
Simple Arp 4
Simple Arp 5
Transposed

Links

UVI

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Soundbank Installation Guide	installing_uvi_soundbanks_en.pdf 
UVI Workstation User Guide	uviworkstation_user_guide_en.pdf 
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PROGRAM 24

Credits and Thanks

Produced by UVI

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UVI.NET