



# Soundbank Manual

Software Version 1.0 EN 170701





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## Introduction





#### UVX80

'80s Japanese Maiden Revived

- Inspired by a rare Japanese 8-voice analog synth
- Over 250 patches of vintage analog warmth with modern controls
- Production-ready presets make great starting points for your own creations

#### INSPIRATION

UVX80 is based on a well known Japanese manufacturer's first analog polyphonic synth, a digitally-controlled 2+1 oscillator, 8-voice, 61-key instrument launched in 1984 with a gorgeous and futuristic-looking visual stance. Technically comparable to the JX-3P, this synth boasted a more robust architecture with 2 extra voices, a sub-oscillator and real pulse-width modulation. Despite its technical advantages and profound sonic capability it would find a similar fate, never managing great commercial success but attracting a cult following that's present even today. While not as difficult to edit as the 3P, this synth shared the lack of explicit controls found on the wildly popular but more basic Juno-106 that launched the same year. A truly progressive design for the time, you'd never know it was analog by looking at it, but there's no mistaking the warm and punchy sound this keyboard produces - it's a legitimate analog beast, and somewhat of a sleeper gem from the era.

Due to the limited production of the original machines very few are left today, with even fewer in working condition. Our UVI Japan office was able to secure a pristine model, making sure it was calibrated to factory specs before passing to our sound design team. Once here in Paris, we pushed it to its limits, designing tones from classic to modern and letting the unique character of this synth shine. Recordings we made using the highest-quality processors and converters available, resulting in a fantastically rich and vivid library to serve as the basis for UVX80. Once loaded into the UVI Engine our sound designers further polished these patches creating the hybrid instrument we proudly present to you today. Now you can explore the distinct and powerful analog sound of this vintage '80s synth with all the conveniences and flexibility of a modern studio instrument.

#### **INSTRUMENT**

UVX80 delivers on the original synth and adds a modern refinement, expertly presenting its distinct timbres and ample sound design capabilities from warm basses, shredding leads, atmospheric textures and other-worldly sound effects to crisp bells and charactered strings. Easily browse the preset sounds by type, layer them to create rich evolving textures, or dive in and edit them to create your own sounds.

Inspired by the original hardware, UVX80's UI reflects an '80s futurism aesthetic while providing a clear and easy-to-program instrument with familiar controls. A 2-layer architecture provides 28 sounds for oscillator 1 and 111 sounds on oscillator 2, each with it's own multimode filter, ADSR envelopes, pitch, portamento, stereo section, arpeggiator and modwheel assignments. A versatile LFO and 16-step modulator provide quick control over the amplitude and filter and a final effect section tops it off with high-quality drive, chorus, phaser, delay and reverb.

UVX80 delivers a versatile and electrifying '80s analog sound, exploring the fascinating and profound beginnings of a Japanese powerhouse brand.

Akai, AX80, Roland, JX-3P and Juno-106 are trademarks of their respective owners. UVI is not affiliated or endorsed by any entities listed here.

#### Minimum System Requirements

- Latest version of UVI Workstation or Falcon
- 2.04 GB of disk space

For more information on the installation process, please refer to the document: Soundbank Installation Guide





# Main Page and Globals



UVX80 is outfitted with 2 oscillators; Osc 1 and Osc 2. Oscillator 1 provides 28 preset configurations while Oscillator 2 provides 111. Both oscillators have dedicated volume, pan, filters and envelope generators for amplitude and filter and arpeggiator in and Arpeggiator page. Edit and Effects pages effect the summed signal of both oscillators while Modulation can be set to selectively target Osc 1 and/or 2.

- 1 Pages
- » Main, Edit, Modulation, Effects and Arpeggiators

Click to change the current control page

- 2 Global Volume
- 3 Diobal Presets
- 4 Oscillators
- » OSC Power

Turn Osc 1 and Osc 2 on/off

- » OSC-1 Sounds [1-28]
  - Select the preset sound
- » OSC-2 Sounds

Select the oscillator sounds, including 28 OSC 1 sounds

» Volume

Adjust the selected layer's OSC volume

» Pan

Adjust the selected layer's OSC pan

#### 5 Edit Layer

Select Osc 1 or 2; presents discrete Signal, Amp Env, Filter and Filter Env controls

#### 6 Amplitude

#### » Amplitude: ADSR

Adjust the amplitude using a typical Attack, Decay, Sustain, Release envelope

» Amplitude: Velocity

Toggle velocity on/off

» Amplitude: Vel > Atk

When active, routes Velocity input to Amp Env: Attack

#### 7 Filter

#### » Mode

Select between LP, BP or HP filter shapes, or OFF to disable the filter

» Cutoff

Set the filter cutoff frequency

» Resonance

Set the filter resonance amount

» Velocity

Set the filter's velocity sensitivity

» Depth

Set the filter's depth amount

» ADSR

Typical ADSR envelope for the Filter





# Edit Page



#### 1 Edit Layer

Select Osc 1 or 2; presents discrete controls for Pitch/Portamento, Stereo and Modwheel

#### 2 Pitch

» Octave

Adjust the pitch in Octaves

» Semitone

Adjust the pitch in Semitones

#### 3 Portamento

#### » Mode

Toggle between Mono and Poly voicing

#### » Depth

Adjust the Portamento depth

### » Time

Set the Glide time

#### 4 Modwheel

#### Power/Amount

Easily route your controllers Modwheel to control common parameters such as Vibrato Rate, Tremolo Rate and Filter Depth

#### Stereo

#### » Mode

Off / Alternate Pan / Unison

#### » Spread

Change the stereo width

#### » Detune

Unison layer detune amount [Unison mode only]

#### » Color

Shifts color based on adjacent samples





# Modulation Page



#### 1 Step Modulator

#### » Editor

Interactive editor for programming sequenced modulations; bar height equals mod amount

### » Steps

Change the number of playable steps [1-16]

#### » Speed

Change the step duration (1/32 - 1/1)

#### » Delay

Delay time to activate first step

#### » Rise

Time to activate step with a smooth transition

#### » Average

Interpolates values between adjacent steps to smooth parameter modulation for a custom LFO effect

#### » Step Modulator Routing

Control the amounts of modulation to be applied to each or both Osc's Volume Amount, Filter Depth

#### 2 **LFO**

#### » Speed

Change the LFO Speed

#### » Sync

Enable/Disable LFO sync to Host Tempo

#### » Waveshape

Choose LFO waveshape; Sine, Triangle, Square or Sample & Hold

#### » LFO Routing

Control the amount of LFO modulation to be applied to various parameters including; Pitch, Drive, Volume and Filter

#### » Mode

Change the LFO retrigger mode; Retrigger, No Retrigger or Legato

### 3 Modulation Targets

Set the target oscillator for the parameter modulation, Osc 1 and/or Osc 2





# Effects Page



#### 1 Drive

### » On/Off

Turn the effect on/off

#### » Amount

Adjust the drive amount

#### 2 Chorus

#### » On/Off

Turn the effect on/off

#### » Speed

Adjust the chorus modulation speed

#### » Depth

Adjust the chorus modulation depth

#### 3 Phaser

#### » On/Off

Turn the effect on/off

#### » Speed

Adjust the phaser modulation speed

#### » Feedback

Adjust the phaser feedback amount

#### » Depth

Adjust the phaser modulation depth

#### 4 Delay

#### » On/Off

Turn the effect on/off

#### » Time

Adjust the delay time

#### » Feedback

Adjust the delay feedback amount

#### » Mix

Adjust the delay effect mix amount

#### » LoCut

Adjust the delay output's low-cut filter frequency

#### » HiCut

Adjust the delay output's hi-cut filter frequency

#### Reverb

#### » On/Off

Turn the effect on/off

#### » Size

Adjust the reverb room size

### » Decay

Adjust the reverb decay time

#### » Decay: HiMult

Multiplies the decay time (-/+) for the high frequency signal

#### Decay: LoMult

Multiplies the decay time (-/+) for the low frequency signal

#### " Miv

Adjust the reverb mix amount





# Arpeggiators Page



#### 1 Arp On/Off

Toggle the Arpeggiator On/Off

### 2 Mode

Select Up, Down, or Up and Down

### 3 Steps

Change the number of playable steps [1-16]

#### 4 Speed

Change the step duration (1/32 - 1/1)

#### 5 Octave

Set the pitch range in Octaves

#### 6 Gate

Change the step length (from zero to the tracks Resolution setting)

#### 7 Step Indicator

LED lights up when step is triggered

#### 8 Step Editor

Freely draw note velocities

#### 9 Tie

When active, step inherets Velocity from the previous step





### Preset List

00-Init Mono 00-Init Stereo

#### Animated:

Bend Arper Crest Factor Driver Escapade Gum Bubbles Horde Stack Jupiter Moon Kartpenter Lunar Landing Magic Chill Malenarp Mayhem of Mods Melanchronic No Justice No PAX Oliao Element Peloponnese Polaroid Quick Tangerine Short Seg Arp 1 Short Seq Arp 2 Solid State

Trance Dirt Unexpected War of Fire

Welcome to Mars Wheel Formation

Speedy Arpzales

Street 5th

Think Tank

#### Bass:

Analog Power AX Seg Bass 1 AX Seq Bass 2 AX Seq Bass 3 Bass in a Box Funku Wheel 1 Funky Wheel 2 House Garage Mono Digital Motor Bass Obese B One Finger Arp OSC2 Arrows Bass Poly P Bass Reso Down SaturAX Spectral Split 1

#### Bells:

Ambient Ring Bell Island in Sea

Spectral Split 2

Wheel Morph

Composite Bell Dark Vabells Dream Bell 1 Dream Bell 2 Hybridation Irish Mood Lauer Bells

Lemonade Lifebration Magic Mallet Mirabelles

Moving Bells Padobella PortamentAX

Resonant Simple Analog Bell 1 Simple Analog Bell 2 Singing Birds Tremblay In F Very High

Vintage Synth Bells X Bubells

#### **Brass:**

Brassarping Creative Brass Denstack Dome Funky Brassyn MajesticAX OSC2 Arrows Brass 1 OSC2 Arrows Brass 2 Phase AX Brass Portabrassoft Power BrAX Short Brass 1 Short Brass 2 Synth BrAX Tangelis Wave Brass

#### **Internal Presets:**

01 MG AX Bass 02 Electric Bass 03 Bad AX Bass 04 Organ Bellish 05 Digital Bells 06 Funky Brass 07 OB AX 08 AXcoustic Piano 09 AXpsichord 10 Little Solo 11 Solo Square 12 AXrmonica 13 Axmond Organ 14 Gospel Organ 15 Ominous Pad 16 Warm pAXd

17 Solid Poly

18 Synth Poly 19 FX Pad 20 Crazy LFO 21 Waveform Saw 22 Waveform Sub 23 Waveform Square 24 Waveform Pulse PW1 25 Waveform Pulse PW2 26 Waveform Pulse PW3 27 Waveform WaveMix PWO

28 Waveform WaveMix PW3

AX Piano Toy

Cheezy APiano 1

Cheezy APiano 2

#### Keuboards: 1984 Point 5

Composite Keys Dyno My Sweep 1 Dyno My Sweep 2 Eighties Keys 1 Eighties Keys 2 Horn Keys Horror Piano Hubrid AXe Jack Uarium Keysweep Land Pluck Piano Soft A Close Space Harpsy Synth Clav AX 1 Synth Clav AX 2 That Digital One Tines Analogic

Vintage Stackeys

#### Leads: Chico Real

Five Funk Funku Bellead Lauer Lead 1 Layer Lead 2 Lead Fix AX Mediavalead Morphowheel Mucho FX Solo New Age Fusion Peruvian Synth Power Lead 1 Power Lead 2 Sim Usical Solo Brassy 1 Solo Brassy 2 Sub Sync Sunc Turon Thin Line Ultra Slow Lead

#### Miscellaneous:

Caroussharp Cat Misen Hybrid Orchestra Inversion ISOteric Koto Club La Cour du Roi Little Harmonium Marcatanalog Pig in Da Space Rumble Oboe Sezame Space Space Steel Drums Violin Flavor

Analog Orchestra

#### Organs:

B3 Full Mood Frantic Church Jazz Chill Large Church Reddish Organ Pads: Beaty AX Arp

#### Darkman Expressive Mod FantAXia

FX Pad AX 1 FX Pad AX 2 GalAXie Glass Wheel Hollow App La Porte Motion Slow Pad Problem Phase Maitre Portatak

Sean Michael Jarre Similotron Slow Rising Solo Mod Pad Sparkling Water Split Folio Star Dancing Two Parts Ultra Wet Voix Douces XFX Drone

#### Polysynth:

Deepoly Fantasian Funky Poly Gentle Brassu Hard Pluck

Zebra Trois

Harpy Lauper Make My Riff 1 Make My Riff 2 Mallet Flute Mosquithoover Neptunian Over Bend Poc Corn Poly Gras Poly Poly 1 Rainbow Slow Poly Soft Pluck Square Stab Stack Attack Transgender Trooper

#### Stepped:

Cloud Stepping Drops on Wheel Fifth Dark Gate Down On it Heat Beat Box Last Step No Stress Noise Like Running Spectre Simple One Simple Two Solo To Step Step Amoi Steplina Transportation

#### Sweeps:

AX Sweep 1 AX Sweep 2 Breath Coridor Dark Sween Fall Down LFO Filter In Mix Sweep Poet Last Sweep Rising Strings Wheel Sweep





# Links

### UVI

Home	uvi.net/ 🗷
UVI Portal	uvi.net/uvi-portal 🗷
Soundbank Installation Guide	installing_uvi_soundbanks_en.pdf 🗷
UVI Workstation User Guide	uviworkstation_user_guide_en.pdf 🗷
Your Registered Product Serial Numbers and Download Links	uvi.net/my-products 🗷
FAQ	uvi.net/faq 🗷
Tutorial and Demo Videos	youtube.com/ 🗷
Support	uvi.net/contact-support 🗷
iLok	
Home	ilok.com/ <b>⊄</b>
iLok License Manager	ilok.com/ilm.html 🗷

FAQ . . . . . . ilok.com/supportfaq 🗷



# Credits and Thanks

### **Produced by UVI**

### Recording / Editing / Sound Design

Floriane Palmkrantz Marc Enciso Damien Vallet Kevin Guilhaumou Alain J Etchart

### Software + Scripting

Olivier Tristan Remy Muller

### **GUI**, Design

Nathaniel Reeves Anthony Hak

### **Documents**

Nathaniel Reeves Kai Tomita Garrett DeMartinis

