



darklight IIx

Soundbank Manual

Software Version 1.0

EN 160307



End-User License Agreement (EULA)

Use of this product is subject to the acceptance of our End User License Agreement, available [here](#).

Table of Contents

Introduction	4
Darklight Pages.....	5
Page P	
Interface	6
Preset List.....	7
Page B	
Interface	8
Preset List.....	9
Page U	
Interface	10
Preset List.....	11
Links	12
Credits and Thanks	13

Introduction



A Collection of Three Instruments Inspired by a Legendary Studio Icon

Costing upwards of \$100,000, the dream machine of the 80's was unattainable by most. Used by countless prominent artists including: Peter Gabriel, David Bowie, Michael Jackson, Kate Bush, Herbie Hancock, Jean Michel Jarre, Thomas Dolby and many more, it remains a highly regarded and sought after instrument.

Suffering a fit of nostalgia as we often do, we decided to set about making a new instrument inspired by this legendary studio icon. We ended up making 3; a digital synth, a digital drum machine and a multi-phraser. A unique hybrid approach was employed combining our rigid sampling process with the advanced digital processing algorithms and modeling capabilities of the UVI Engine. This approach allowed us to capture the raw character of the original machine while facilitating a full array of modern controls. The result is an extremely flexible system that allows you to quickly call up the classic sounds or take the old voices into new sonic territory.

Powerful analog modeled filters, LFO's, envelopes and effects come together with a beautiful old-school interface in this tightly packed but massive sounding collection.

Minimum System Requirements

- Latest version of UVI Workstation or Falcon
- 1.58GB of disk space

For more information on the installation process, please refer to the document: [Soundbank Installation Guide](#)

Darklight Pages



Page P Synthesizer

Page P is an efficient and versatile synth that preserves the obvious aliasing characteristics of the original hardware. Page P is packed with hundreds of sampled sounds and instruments such as: bass, brass, strings, guitar, orchestral hits, synths, drums, percussion, fx, keys, piano, organs, winds, reeds and voices.

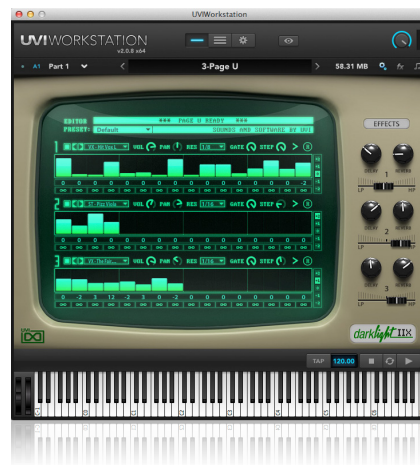
Find a sound you like and make some quick tweaks or transform it into something completely different with an array of customizable controls and effects such as Sparkverb™.



Page B Drum Machine

An 8-track drum machine with built-in sequencer gets you jamming with iconic sounds in no time. Page B provides essential controls in a tight interface and gives you access to hundreds of vintage sounds including bass drums, snare drums, rim shots, claps, cymbals, crash, ride, hi-hats, toms, and tons of percussion sounds including shakers, congas, guiros, maracas, cowbells and more.

Dozens of kits have been assembled to give you a head start, explore what's provided or design your own kit from scratch.



Page U Multi-Phraser

A creative multi-phraser provides 3 layers each with a smart-step sequencer and plenty of sound shaping controls. Tap in sequences with your controller keyboard and tweak the sounds into completely different phrases. Page U is a fun and creative way to come up with new grooves and sequences using vintage sounds including bells, bass, brass, stings, voices and more.

Just a little bit of noodling and you can create everything from melodic phrases to ambient moving drones.

Page P - Interface



1 ► Amplitude

- » **Vel > Atk**
Remaps Attack » Note Velocity
- » **Velocity Sensitivity**
Adjust the velocity sensitivity
- » **ADSR**
Typical envelope controls for the amp

2 ► Filter

- » **Filter Type**
Multimode filter can be set to low-pass [LP], band-pass [BP], or high-pass [HP]
- » **ENV**
Depth of the filters EG
- » **CUT**
Filter cutoff frequency
- » **RES**
Filter resonance amount
- » **VEL**
Adjust the filter velocity sensitivity
- » **ADSR**
Typical envelope controls for the filter

3 ► Modwheel

- » **Power/Amount**
Easily route your controllers Modwheel to control common parameters such as Vibrato, Tremolo and Filter Depth

4 ► Pitch Env

- » **Depth**
Sets the depth of pitch envelope
- » **Time**
Sets the time for pitch glide

5 ► Drive

- » **On/Off Switch**
- » **Amount**
Sets the drive amount

6 ► Stereo

- » **Mode - Off** [mono]
- » **Mode - Alt**
Stereo position alternates L/R every note, width controlled by [SPREAD]
- » **Mode - Uni**
Layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Spread

Sets the stereo width

» Tune

Detunes the unison layers [UNI mode]

7 ► Effects

- » **Phaser**
Power and effect mix amount
- » **Delay**
Power and effect mix amount
- » **Reverb**
Power and effect mix amount

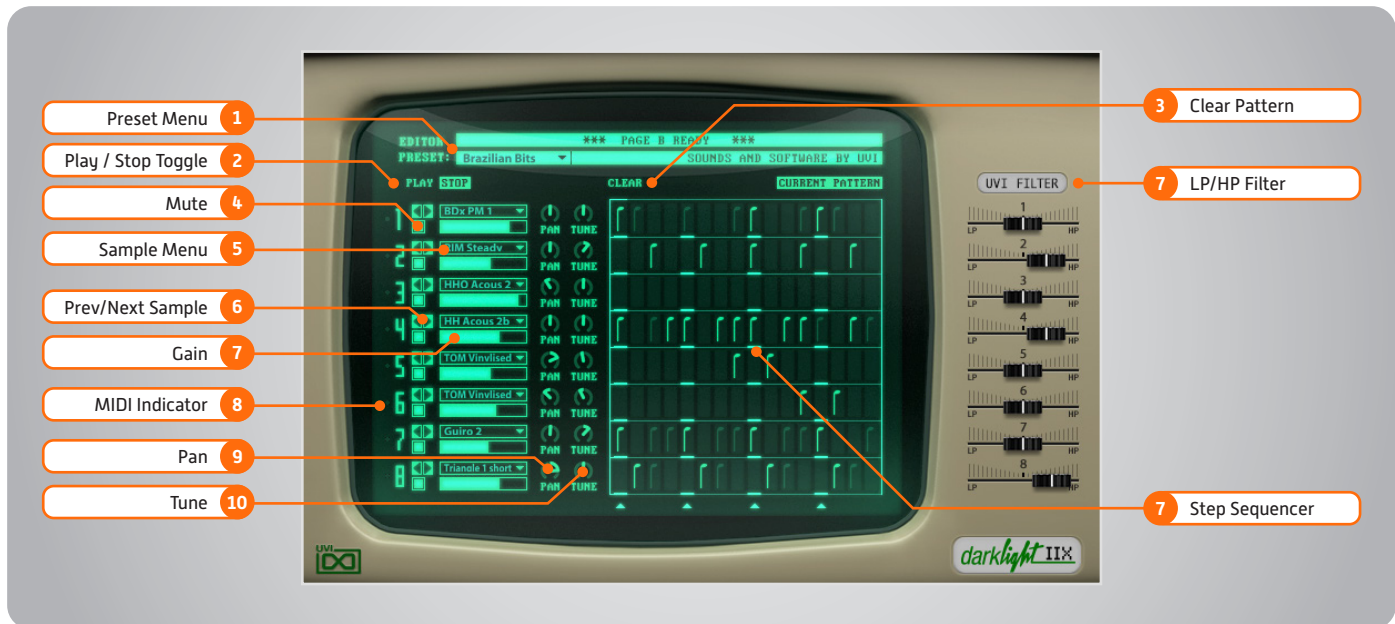
8 ► Bit Crusher

- » **Bit Crusher On/Off**
Enable/Disable the Bit Crusher effect
- » **Bit**
Set the bit reduction
- » **Frequency**
Set the Bit Crusher sample rate
- » **Drive**
Adjust the overdrive amount of the Bit Crusher effect

Page P - Preset List

Bass Acoustic Bassliasing Before House Bit Heat Darkoustic DarkSynth Bass 1 DarkSynth Bass 2 Dirty Slap Gritty Bass O Bass O Mono Picked Round Electric Sequenced Slappy Synthetic Thumb One Voicy B Wah Slap	bit Menu Cymbals Mix Drums HH 8 bit Menu HH 8Mix Drums SD 8 bit Menu SD Mix Drums Toms 8 bit Menu Toms Mix Drums	Choir Guitar Distortion Hit Full Fuzz H Full Fuzz L Guitara Hybrid Hit 1 Hybrid Hit 2 Japanese Guit Repeat X Short Low Gt SitarLight Soft Flange Tele Chord Twelve Hit	Orchestral Hits Classic Fair Hit 1 Classic Fair Hit 2 Complex Chord Filtered Orch Flutestra Large Hit Orchestral Cool Orchestral Med Strange Mood StringOloop 1 StringOloop 2 The Eleventh Thunder Brass Tutti 1 Tutti 2 Wood End	Pianos Analog Piano Like Basic Grand Detuned Hybrid Electric Piano 1 Electric Piano 2 High Tines Michelsone One Sample Piano Piano Bass Piano Hit Pwang Right Note Soft Low Res Yano P	Pop Corning Reduced Lead ReversOrganic Ring My Synth Sampling And Hold Short Stratty Soft Digi Harp Synquenced Synth Air J Synthar Voice Pad Whistle Pad Whistle Solo
Bells Bowling Looped Clock Musical Box No Tone Bell Piano Bell Piggy Bell Rainbow Bells Ring Da Bell Short Bend Synclav It Synth Bell Tree Loop	Fair Voices Classic Fair Aahs Fair AahTack Fat Low Aahs Hit Vox H Hit Vox L Hit Vox Split Holly Fair Vox Male Choir H Male Choir L Mmm Choirs Mmm Ethereal Pretuned Aahs Split Fair Choir Sweep Mmm Synth Choir THE fair Voice THE Voice Pad Typical Oohs Vox Alto Vox Pad VoxenDoo	Keyboards Celeste Art Claspinet Clavi Dirty Clavi Fair Clavi Oct Clavi Sub Composite Keys Harpyboard Hybrid Keys KB Analog Mellow Road Picked Clav Poly Keys Super Cheezy Synth KB WurlitFair Yin Yan One Zithering	Organs Church Soft DraculOrg Gospel Fair Hybrid Organ Lithurgic Organ Bizzard Plein Jeux Soft Perc Tutti Organ Tutti Two UltrAttack Vox no Fair	Strings Arco Cello Hard Arco Cello Soft Arco Double Bass Arco Violin Cello Fan Cellos Pad Fair Strings Fen Chui Strings Full Strings High Strings 1 High Strings 2 Medievalistic Muted Ensemble Omnichestra Pad Ensemble Pizz Cello Pizz Viola Pizz Violin SIOWminous Pad Solo String FX Space Pizz Strings Attack Very Low DBass Violin Solo	Winds and More An Old Bottle Badriton Badsson Classrinet D'Aard Wind Del Saxo Fairgirdoo Flute 1 Flute 2 Trille Harmonica Mediaval Flute Mellow Flute Melodiohm Oboe Oldcarina Pad Flute Pan Flute Pure Clarinet Soft Basson WindHarmo
Brass Analog Brass Big Bad Horns Brassy Fat Cornet Falling First Brass Flugel Horn French Horn Funky Smooth Horns Section Smooth SolHorn Soft Fanfare Solospheric Trombone Like Tuba Liasing	FX and More Farmlight IIX Foley Mania Gong FX Horror Loop Last Drop Laugh Factory Loop Wheel Me Mayhem of FX Nepal Secam Ooh Baby Play Baby Shhame Sirene Cream Sound Stage Surnatural Woody Loop X Door Bell Ze Fake Cat	Mallets Fair Glocken Fair Vibe H Fair Vibe L Gender Bell Hit Mallet Mallooped Marimba One Marimba Two Marimbass Percoustic Space Mallet Steel Drum Synth Vibe The Cowlody Vibr Bar Xylo Dropping Xylobells Zow B Pluck	Percussions Big Tambour Bongoid Castanietas Crosstix Dark Timpani Hand Clap Liasing Kressel Large Tambourine Machine Clap Metal Big Metal Spring Missy Tabla Percs Menu 1 Percs Menu 2 Rolling Shake Slappy Perc Small Metal SpaChekere Timbourales Tribal Loop Wilfried Conga Zarb Guiro	Synths Analog Strings Broken Strings Machine Digital Dream Dirty Poly Fair Stab Funky Fifth HP Poly One Merging Synth Nasalead Ominous Pad Organic Fair Lead Overlap Dance Poly Hi	
Drums BD 8 bit Menu BD Mix Drums Cymbals 8	Guitars Band Joe Cheap Guitar				

Page B - Interface



Global Controls

Modulation Controls:

Pitch Bend » 2 Octave Range

ModWheel » BitCrusher

Parts:

Track Allocation

1 + 2 - Bass / Snare / Clap / Rim

3 + 4 - HiHats / Cymbals

5 + 6 - Toms

7 + 8 - Percussion

Track Mapping

1: C1 2: D1

3: F#1 4: A#1

5: F1 6: G1

7: C#1 8: D#1

- 1 ► **Preset Menu**
Select from custom Kit + Pattern presets
- 2 ► **Play / Stop Toggle**
Controls the pattern sequencer
- 3 ► **Clear Pattern**
Clears the pattern sequencer

Track Controls

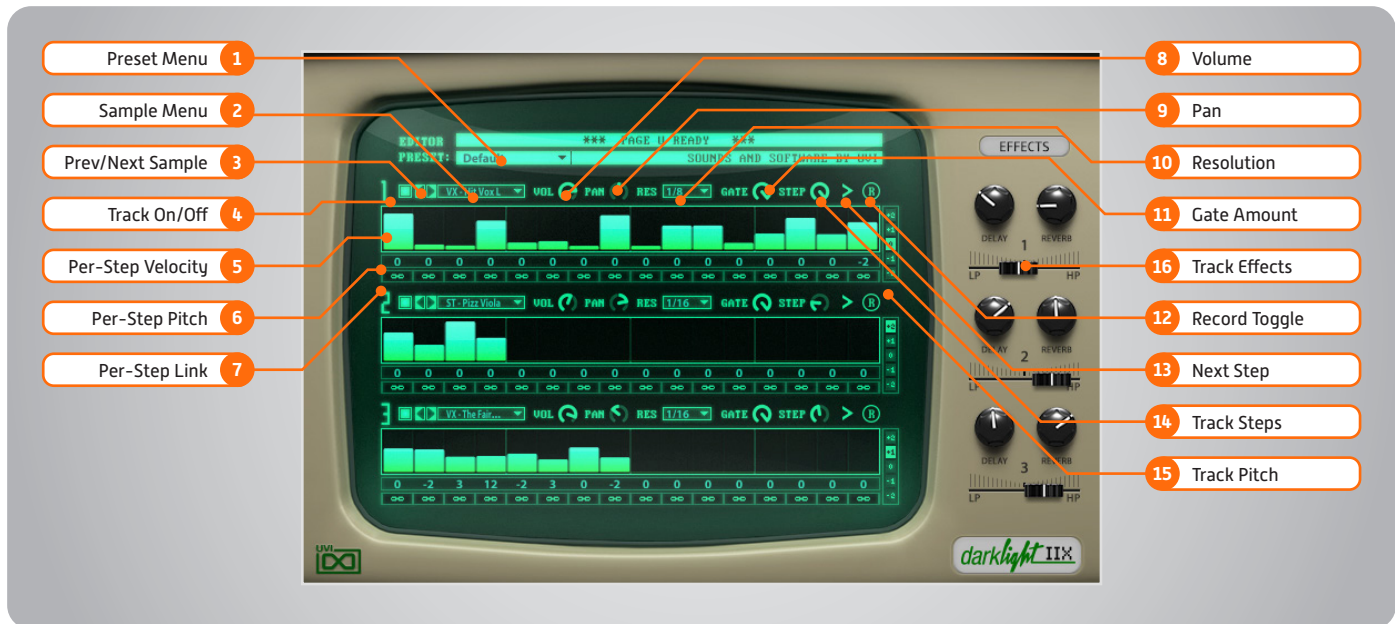
- 4 ► **Mute**
On/Off button to mute the track
- 5 ► **Sample Menu**
Change the tracks sample; choose from a large number of included sounds
- 6 ► **Prev/Next Sample**
Loads the previous or next sample from the sound library

- 7 ► **Gain**
Set the tracks Gain
- 8 ► **MIDI Indicator**
Activates when there is MIDI activity on the tracks corresponding note
- 9 ► **Pan**
Set the tracks Pan
- 10 ► **Tune**
Set the tracks Pitch
- 11 ► **LP/HP Filter**
A combination LP/HP filter; full LP on the left, full HP on the right, center is neutral (no effect)
- 12 ► **Step Sequencer**
16-step sequencer; click to change between values of full velocity, half velocity, and no velocity (blank)

Page B - Sound List

Bass Drum	Snare/Clap/Rim	Cymbals	Hi Hats	Germanic 1	TOMx L9K M	Metal 1
BD CleanMI H	CLAP FairLow	CRASH Dark	HH Acous 1a	HHxO	TOMx Star H	Metal 2
BD CleanMI L	CLAPx 808 Like	CRASH Fair 1 H	HH Acous 1b	Germanic 2	TOMx Star L	Metal 3
BD Dirty 1	CLAPx Granular	CRASH Fair 1 L	HH Acous 2a	HHxO Machine 1	TOMx Star M	Perc Bend
BD Dirty 2	CLAPx High	CRASH Fair 2 H	HH Acous 2b	HHxO Performer	TOMx Werse H	Perc Whistle
BD Dirty 3	CLAPx Linn Drum	CRASH Fair 2 L	HH Close 1a	HHxO Slim Fast	TOMx Werse L	Quijada
BD Fair BB Hi	CLAPx Machine	CRASH Machine	HH Close 1b	HHxO Star Sys	TOMx Werse M	Shaker 1
BD Fair BB L	CLAPx Nine K	CRASH Riding	HH Close 2a			Shaker 2
BD Fair Kick1	CLAPx Sharp	CRASH	HH Close 2b	Toms	Perc-Misc	Shaker 3
BD Fair Kick2	CLAPx Short	ShortLight	HH Machine 1	TOM Dark H	Agogo H	Shaker 4
BD Fair Kick3	RIM SD 1	CRASH Smallong	HH Machine 2	TOM Dark L	Agogo L	Shaker 5
BD Fair Kick4	RIM SD 2	CRASH Splashing	HH Mid Open 1a	TOM Disco High 1	Big Tambourin 1	Tabla H
BD Fair Kick5	RIM Steady	CRASH Tiny	HH Mid Open 1b	TOM Disco High 2	Big Tambourin 2	Tabla L
BD Floor Tom 1	RIM Stick 1	CRASH Very Short	HH Pedal H	TOM DrumObez	Bongo H	Tamboor
BD Floor Tom 2	RIM Stick 2	CRASHx Air K	HH Pedal L	TOM Fla	Bongo L	TambouLinn
BD L Synth 1	RIMx Natural	CRASHx Argone	HH Snap	TOM Gate 1 H	Cabassa 1	Tambourin 1
BD L Synth 2	RIMx Standard	CRASHx	HH Steady 1	TOM Gate 1 L	Cabassa 2	Tambourin 2
BD Saturated	SD Fair Snare 1a	Drumstar	HH Steady 2	TOM Gate 2	Cabassa 3	Tambourin 3H
BD Simmons	SD Fair Snare 1b	CRASHx Fair	HH Stream	TOM Gate 3 H	Castanet	Tambourin 3L
BD Snare 1	SD Fair Snare 2a	Track	HH Tamb	TOM Gate 3 L	Chimes 1	Timbales 1
BD Snare 2	SD Fair Snare 2b	CRASHx	HH Tiny One 1	TOM HightO	Chimes 2	Timbales 2
BD Soft IIX	SD From Vinyl	Jamming	HH Tiny One 2	TOM On the	CLAP FairLow	TimpaGong H
BD Tom IIX 1	SD Indus	CRASHx LinnUx	HHO Acous 1	Floor High	CLAPx 808 Like	TimpaGong L
BD Tom IIX 2	SD Large	CRASHx Nine K	HHO Acous 2	TOM On the	CLAPx Granular	Timpani
BD Tom IIX 3	& Low 1	CRASHx	HHO Acous 3	Floor Low	CLAPx High	Triangle 1 Long
BD Tom IIX 4	SD Large	Performing	HHO Dirty	TOM Raw H	CLAPx Linn Drum	Triangle 1 short
BD Tom Indus	& Low 2	RIDE Big Bell	HHO Large H	TOM Raw L	CLAPx Machine	Triangle 2
BD X Drum 1	SD Large	RIDE Bright High	HHO Large L	TOM Roto	CLAPx Nine K	Vibraslap 1
BD X Drum 2	& Low 3	RIDE Cymb Long	HHx DMX 1	TOM Sharp High	CLAPx Sharp	Vibraslap 2
BDx DM IIX	SD Peter Hi	RIDE Cymb Short	HHx DMX 2	TOM Sharp Low	CLAPx Short	Whistle Long
BDx Italian	SD Peter L	RIDE Cymbal 1a	HHx DMX 3	TOM Simmons H	Claves	Whistle Short
BDx Japan	SD Shorty 1	RIDE Cymbal 1b	HHx Efficient	TOM Simmons L	Conga H	Woodblock H
BDx Kick One	SD Shorty 2	RIDE Cymbal 2	HHx Fat One	TOM Standard H	Conga L	Woodblock L
BDx KSTH 1	SD Stick 1	RIDE Cymbal 3	HHx Germanic 1	TOM Standard L	Conga M	
BDx KSTH 2	SD Stick 2	RIDE Cymbal 4	HHx Germanic 2	TOM Standard M	Cowbell 1	
BDx L Drum	SDx ADD Plain	RIDE Cymbal 5a	HHx Linn 1	TOM TImbales	Cowbell 2	
BDx Linn Fair	SDx Brief	RIDE Cymbal 5b	HHx Linn 2	TOM Too Fat	Cowbell 3	
BDx One AD1	SDx Brush Like	RIDE FairCymb 1	HHx Linn 3	TOM Tribal H	Cowbell 4	
BDx One AD2	SDx CMI Bright	RIDE FairCymb 2	HHx Machine 1	TOM Tribal L	Cowbell 5	
BDx One AD3	SDx Cuted	RIDE FairCymb 3	HHx On Top	TOM Vinylised	Cross stick	
BDx PM 1	SDx DarkLight	Ride HH Open	HHx Performer	TOMx Argone H	Cuica	
BDx PM 2	SDx Drumstar	RIDE High Gong	HHx Roger L1	TOMx Argone L	Finger Cymbal	
BDx Pure CMI	SDx FairAnalog		HHx Roger L2	TOMx dADD H	Fishes	
BDx Star 1	SDx FairTrack		HHx Roger L3	TOMx dADD L	Guiro 1	
BDx Star 2	SDx Fat Linn		HHx Slim Fast	TOMx ELinn H	Guiro 2	
BDx Straight	SDx Typical		HHx Star Sys	TOMx ELinn L	Huge Timb	
BDx Ze 808			HHxO Fat One	TOMx L9K H	Maracas	
			HHxO	TOMx L9K L	Melo Perc	

Page U - Interface



Global Controls

Modulation Controls:

Pitch Bend » 1 Octave Range

ModWheel » BitCrusher

1 ► Preset Menu

Load global patches with preset samples and sequences

Track Controls

2 ► Sample Menu

Browse and select samples from the included sound library

3 ► Prev / Next Sample

Loads the previous or next sample from the sound library

4 ► Track On/Off

Toggle button to enable / disable the corresponding track

5 ► Per-Step Velocity

Use the multi-step sequencer to program Velocity changes

6 ► Per-Step Pitch

Adjust the Pitch of each step in Semitones

7 ► Link

When active, step inherits Velocity from the previous step

8 ► Volume

Adjust the track Volume

9 ► Pan

Adjust the track Pan

10 ► Resolution

Change the step length

11 ► Gate Amount

Change the step length (knob value ranges from 0 to the Resolution setting)

12 ► Record Toggle

Record a phrase on your MIDI keyboard

13 ► Next Step

Adds a blank step to the phrase at the current step location

14 ► Track Steps

Sets the number of steps to playback

15 ► Track Pitch

Change the pitch of the track in Octaves [-2 to +2]

16 ► Track Effects

Set the desired amount to each of the preset effects, including; LP/HP Combo Filter, Delay, and Reverb (additional controls available on the Effects page of UVIWS or MF)

Page U - Preset List

Bass

BS - Before House
BS - Darkoustic
BS - Dirty Slap
BS - O Bass
BS - Picked
BS - Round Electric
BS - Sequenced
BS - Slappy
BS - Synthetic
BS - Thumb One
BS - Voicy B
BS - Wah Slap

Bells

BL - Alarm Clock
BL - Bell Tree Loop
BL - Bowling
BL - Game Lang
BL - Horror Loop
BL - Musical Box
BL - Normal Bell
BL - Synclav It
BL - Synth Bell 1

Brass

BR - Chorbras
BR - Classic Fair Hit
BR - First Brass
BR - Full Horns Hard
BR - Full Horns Soft
BR - Thunder Brass

Guitars

GT - Distortion Hit
GT - Full Fuzz H
GT - Full Fuzz L
GT - Guitara
GT - Hybrid Hit 1
GT - Hybrid Hit 2
GT - Japanese Guit
GT - SitarLight
GT - Soft Flange
GT - Twelve Hit

Keyboards

KB - Celeste Art
KB - Claspinet
KB - Clavi Dirty
KB - Clavi Fair
KB - Clavi Oct
KB - Clavi Sub
KB - Composite Keys
KB - Harpyboard
KB - Hybrid Keys
KB - KB Analog
KB - Mellow Road
KB - Piano Bell
KB - Poly Keys
KB - Synth KB
KB - WurlitFair
KB - Yin Yan One
KB - Zithering

Mallets

ML - Fair Glocken
ML - Fair Vibe
ML - Gam
ML - Gender Bell
ML - Hit Mallet
ML - Mallet Xylop
ML - Malloped
ML - Marimba One
ML - Marimba Two
ML - Marimbass
ML - Percoustic
ML - Space Mallet
ML - Steel Drum
ML - Synth Vibe
ML - The Cowlody
ML - Vibra Bar

Orchestral

HT - Classic Fair Hit
HT - Filtered Orch
HT - Flutestra
HT - Large Hit
HT - Orchestral Med
HT - StringOloop 1
HT - The Eleventh
HT - Tutti 1
HT - Tutti 2
HT - Wood End

Organs

OR - Church Soft
OR - DraculOrg
OR - Gospel Fair
OR - Gritty Bass
OR - Hybrid Organ
OR - Lithurgic
OR - Soft Perc
OR - Tutti Organ
OR - UltrAttack
OR - Vox no Fair

Pianos

PN - Basic Grand
PN - Detuned Hybrid
PN - Electric Piano 1
PN - Electric Piano 2
PN - High Tines
PN - Michelson
PN - One Sample Piano
PN - Piano Bass
PN - Piano Hit
PN - Pwang
PN - Right Note
PN - Soft Low Res

Strings









ST - Fair Strings
ST - Full Strings
ST - High Strings
ST - Muted Ensemble
ST - Omnichestra
ST - Pizz Cello
ST - Pizz Viola
ST - Space Pizz
ST - String Attack

Voices

VX - Fair Aahs H
VX - Fair Aahs M
VX - Fat Low Aahs
VX - Hit Vox H
VX - Hit Vox L
VX - Key Voice
VX - Male Choir H
VX - Male Choir L
VX - Mmm Choirs
VX - Plain Choir
VX - Synth Choir
VX - The Fair Voice
VX - Typical Oohs
VX - Vox and Do
VX - VoxAlto
VX - Whistle

Links

UVI

Home	uvi.net/ 
UVI Portal.	uvi.net/uvi-portal 
Soundbank Installation Guide	installing_uvi_soundbanks_en.pdf 
UVI Workstation User Guide	uviworkstation_user_guide_en.pdf 
Your Registered Product Serial Numbers and Download Links.	uvi.net/my-products 
FAQ	uvi.net/faq 
Tutorial and Demo Videos	youtube.com/ 
Support	uvi.net/contact-support 

iLok

Home	ilok.com/ 
iLok License Manager	ilok.com/ilm.html 
FAQ	ilok.com/supportfaq 

darklight IIX

Credits and Thanks

Produced by UVI

Recording / Editing / Sound Design

Damien Vallet
Emmanuel Usai
Kevin Guilhaumou
Alain J Etchart

Software + Scripting

Olivier Tristan
Remy Muller

GUI + Design

Nathaniel Reeves

Documents

Nathaniel Reeves
Kai Tomita

Special Thanks

Jean-Bernard Emond



UVI.NET